AP/ECON 2350 3.0 S2N INTERMEDIATE MICROECONOMIC THEORY II Summer (II) 2017

Instructor

S. Bucovetsky Vari Hall 1052 bucovetsky1052@gmail.com

office hours $TR\ 1:00-2:30$

 $Teaching\ Assistants$

Henry Kim Atkinson 610 henrykim@yorku.ca office hours Wed. 1:00-3:00 [starting July 4]

 $(switched\ to\ Tues.\ July\ 11 \qquad \qquad week\ of\ July\ 10 \qquad \qquad [only])$

Ziyao San Atkinson 610 sanziyao@gmail.com office hours Fri. 2:00 - 4:00 [starting July 6]

course website: http://www.yorku.ca/bucovets/2350

Text

The textbook is:

"Intermediate Microeconomics with Calculus : A Modern Approach", by H. Varian (Norton, 2014)

(not to be confused with Varian's graduate microeconomics textbook, or with his undergraduate textbooks that hide the calculus)

Prerequisites

AP/ECON 2300, or equivalent [and all the pre– or corequisites for ECON 2300, namely AP/ECON 1000, AP/ECON 1010, AP/ECON 1530, AP/ECON 1540]

Evaluation

Your grade will be determined by a mid-term exam, and a final exam.

The mid-term will be held in class time, and will last 50 minutes. (There will be a regular lecture after the midterm.)

Make-up Exams

if you must miss the midterm exam, and can provide documentation of your inability to have written the exam, there will be a make-up midterm scheduled [probably a week or two after the regularly-scheduled midterm exam]

if you must miss the final exam, and can provide documentation of your inability to have written the exam, there will be a make—up final exam scheduled [probably a few weeks after the regularly–scheduled final exam]

Senate Policy on Academic Dishonesty

Conduct that violates the ethical or legal standards of the University community or of one's programme or specialization may result in serious consequences. Students should look at the SENATE POLICY ON ACADEMIC HONESTY which can be found on the web at

http://www.yorku.ca/secretariat/policies/document.php?document=69

COURSE OUTLINE

(with references to chapters in the textbook)

1. Monopoly: chapters 25, 26

2. Imperfect Competition: chapter 28

3. Game Theory: chapters 29, 30

4. General Equilibrium and Welfare: chapters 32 – 34

5. Information: chapters 36, 38