

due : Wednesday November 30 before class

Do all 5 questions. Each counts 20%.

1. What does the contract curve look like for a 2-person, 2-good exchange economy, with a total endowment of  $E_1$  units of good 1 and  $E_2$  units of good 2, if the preferences of the two people could be represented by the utility functions

$$u^1(x_1^1, x_2^1) = 100 - \frac{1}{x_1^1} - \frac{1}{x_2^1}$$

$$u^2(x_1^2, x_2^2) = 50 - \frac{1}{x_1^2} - \frac{4}{x_2^2}$$

where  $x_j^i$  is person  $i$ 's consumption of good  $j$ ? [The superscripts in the definition of  $u^2$  are the person's name, "2", not "squared".]

2. What are the allocations in the core of the following 3-person, 2-good economy? Person  $i$ 's preferences can be represented by the utility function  $u^i(x_1^i, x_2^i)$ , where

$$u^1(x_1^1, x_2^1) = x_1^1 x_2^1$$

$$u^2(x_1^2, x_2^2) = x_1^2 x_2^2$$

$$u^3(x_1^3, x_2^3) = x_1^3 + x_2^3$$

and the endowment vectors of the three people are  $\mathbf{e}^1 = (3, 0)$ ,  $\mathbf{e}^2 = (1, 4)$ ,  $\mathbf{e}^3 = (2, 2)$ .

3. What is the competitive equilibrium allocation for an exchange economy with a continuum of people, where the preferences of a type- $v$  person can be represented by the utility function

$$u^v(x_1, x_2) = (x_1)^v (x_2)^{1-v}$$

where the taste type  $v$  is distributed uniformly over the interval  $[0, 1]$  (so that the fraction of people with a taste type of  $v$  or less is just  $v$ ), and where each person has the same endowment of goods,

$$\mathbf{e} = (1, e_2) \quad ?$$

over

4. Give an example of a constant-sum (“zero-sum”) game which has exactly one Nash equilibrium in pure strategies.

5. Find all the Nash equilibria (in pure and mixed strategies) in the following strategic-form two-person game.

	<i>a</i>	<i>b</i>	<i>c</i>
<i>A</i>	(4, 0)	(2, 2)	(2, 4)
<i>B</i>	(6, 4)	(12, 6)	(1, 8)
<i>C</i>	(5, 3)	(3, 12)	(0, 6)
<i>D</i>	(8, 6)	(6, 2)	(1, 2)