

## Games in Strategic Form : Examples

Example 1 : A “Zero-Sum Game

$$\begin{pmatrix} 1 \backslash 2 & L & R \\ t & (4, -6) & (-6, 4) \\ b & (-6, 4) & (4, -6) \end{pmatrix}$$

Example 2 : A Coordination Game

$$\begin{pmatrix} 1 \backslash 2 & L & R \\ t & (5, 5) & (0, 0) \\ b & (0, 0) & (5, 5) \end{pmatrix}$$

Example 3 : Prisoners’ Dilemma

$$\begin{pmatrix} 1 \backslash 2 & L & R \\ t & (2, 2) & (7, 0) \\ b & (0, 7) & (6, 6) \end{pmatrix}$$

Example 4

$$\begin{pmatrix} 1 \backslash 2 & L & R \\ t & (2, 4) & (7, 0) \\ b & (0, 0) & (6, 6) \end{pmatrix}$$

Example 5

$$\begin{pmatrix} 1 \setminus 2 & L & R \\ t & (5, 5) & (0, 0) \\ b & (0, 0) & (0, 0) \end{pmatrix}$$

Example 6

$$\begin{pmatrix} 1 \setminus 2 & L & R \\ t & (5, 5) & (8, 0) \\ m & (8, 4) & (-1, 3) \\ b & (0, 3) & (7, 7) \end{pmatrix}$$

Example 7 : (example 6 with the bottom row removed)

$$\begin{pmatrix} 1 \setminus 2 & L & R \\ t & (5, 5) & (8, 0) \\ m & (8, 4) & (-1, 3) \end{pmatrix}$$

Example 8

$$\begin{pmatrix} 1 \setminus 2 & L & CL & CR & R \\ t & (1, 0) & (1, 0) & (1, 0) & (1, 0) \\ mt & (0, 2) & (2, 1) & (2, 1) & (2, 1) \\ mb & (0, 2) & (1, 3) & (3, 2) & (3, 2) \\ b & (0, 2) & (1, 3) & (2, 4) & (4, 3) \end{pmatrix}$$

Example 9 : One Nash Equilibrium

$$\begin{pmatrix} 1 \setminus 2 & L & C & R \\ t & (1, 6) & (2, 3) & (4, 5) \\ b & (0, 2) & (1, 4) & (5, 3) \end{pmatrix}$$

Example 10 : No Nash Equilibrium in Pure Strategies

$$\begin{pmatrix} 1 \setminus 2 & L & R \\ t & (1, 1) & (0, 8) \\ b & (0, 6) & (5, 5) \end{pmatrix}$$

Example 11: More than One Nash Equilibrium

$$\begin{pmatrix} 1 \setminus 2 & L & R \\ t & (6, 1) & (0, 0) \\ b & (5, 9) & (1, 10) \end{pmatrix}$$

Example 12

$$\begin{pmatrix} 1 \setminus 2 & aA, bA & aA, bB & aB, bA & aB, bB \\ a & (1, 2) & (1, 2) & (3, 3) & (3, 3) \\ b & (0, 8) & (6, 4) & (0, 8) & (6, 4) \end{pmatrix}$$

Example 13

$$\begin{pmatrix} 1 \setminus 2 & aA, bA & aA, bB & aB, bA & aB, bB \\ a & (-5, 2) & (-5, 2) & (3, 3) & (3, 3) \\ b & (0, 8) & (6, 4) & (0, 8) & (6, 4) \end{pmatrix}$$

Example 14 : Entry Deterrence

$$\begin{pmatrix} 1 \setminus 2 & PW & A \\ no & (0, 10) & (0, 10) \\ enter & (-2, -2) & (5, 5) \end{pmatrix}$$