EXPANDED COURSE DESCRIPTION
INTERDISC. FINE ARTS
School of the Arts, Media, Performance and Design
Department of Cinema and Media Arts
FA / PANF 4140 3.0 SECTION A
PRODUCTION DESIGN FOR FILM
FALL 2018 / WINTER 2019

Last Modified Date: 10/23/2018

COURSE CALENDAR DESCRIPTION

Studies the fundamentals of film production design, from conceptualization to set building to set decoration and props. Working in teams, students will create and implement the design of short fiction films, in collaboration with these project workshops. Prerequisite: permission of Instructor.

This hands-on studio course enables senior film, theatre and visual arts students to study production design techniques for film. Working in teams, each student will work on the design and art direction of either a four year fiction or alternative film, in collaboration with these project workshops. Classes include lectures and in-class demonstrations, exploring the artistic, conceptual and practical aspects of motion picture production design, including set construction, set decoration, props and art department safety issues. The course examines the role of the production designer, the structure of the art department, and the contribution of production design to the realization of the director's vision. Through site-visits, independent research, and case studies of production designers working in the independent film community, students will learn creative solutions to the varied art department challenges, learning how to create a compelling and expressive visual world even on a low budget. Working in teams, students will perform a variety of roles on fourth year films that shoot in November and December: production designer, art director, props, set dec. Students will gain practical experience working with the directors, cinematographers and crews on conceptualization, visualization, script breakdowns, set construction, set decoration, scheduling, budgets, and all aspects of the film design arts. The course will feature safety training in relation to art department and production. A final report on the production will constitute the final project, in which students produce a post-mortem on each category of design activity, analyzing their work in relation to the 'real world' of independent production and design. Suitable for students with some background in film production, visual arts, design and/or theatre arts, wanting to learn the design arts through hands-on involvement. Pre-requisite: permission of instructor

INSTRUCTOR(S)

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<tr>
<th>Name</th>
<th>Section / Format / Term</th>
<th>Contact Email</th>
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<tr>
<td>Cuttini, Michael</td>
<td>Sec. A / STDO / F</td>
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SPECIAL FEATURES

Fall Term, 2018: Thursdays 2:30pm – 5:30pm in CFT 154

DEADLINE FOR APPLYING: Aug 24, 2018   Open to all AMPD 3rd and 4th year BFA students
Submit application form on 2nd page to Yukari at: cma@yorku.ca

This advanced hands-on studio course enables 3rd and 4th year film, theatre, design and visual arts students to study production design techniques for film. Working in teams, each student will work on the design and art direction of a 4th year fiction film, in collaboration with 4001 Fiction 1, 4175 Production Management and 4165 Cine 3.

Classes include lectures and in-class demonstrations, exploring the artistic, conceptual and practical aspects of motion picture production design, including set construction, set decoration, props, costume, make-up and
art department safety issues. The course examines the roles and jobs of the production designer, set decorator, props master, costume designer and make-up artist, the structure of the art department, and the contribution of production design to the realization of the director’s vision.

Through site-visits, independent research, and case-studies of production designers working in the independent film community, students will learn creative solutions to varied art department challenges, learning how to create a compelling and expressive visual world on a low budget.

Working in teams during the fall term, students will perform a variety of roles on 4th year fiction films that shoot in November and December: production designer, art director, props, set dec. Students will gain practical experience working with the directors, cinematographers and crews on conceptualization, visualization, script breakdowns, set construction, set decoration, scheduling, budgets, and all aspects of the film design arts. The course will focus on safety training in relation to art department and production. A final report on the production will constitute their final project, where they produce a post-mortem on each category of design activity on the films they worked on, analyzing their work in relation to the ‘real world’ of independent production and design.

An advanced course for students with some background in film production, visual arts, design and/or theatre arts, who wish to learn the film design arts through hands-on involvement. Pre-requisite: permission of instructor.

Many courses utilize Moodle, York University’s course website system. If your course is using Moodle, click here to access it.
Moodle @ York University