

Uniform circular motion

general characteristics :

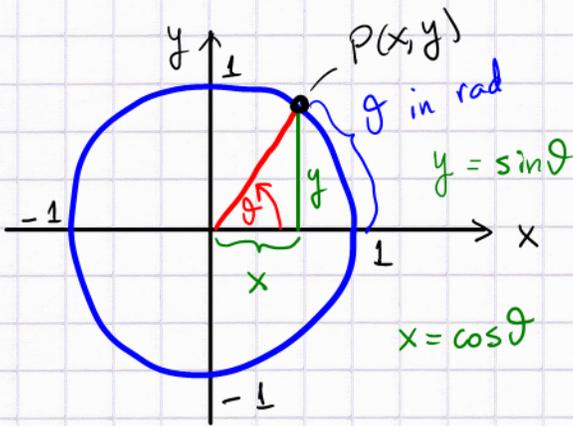
radius : $R = \text{const}$

period : T

frequency : $f = \frac{1}{T}$ (or $\nu = \frac{1}{T}$)

circular frequency : $\omega = 2\pi f = \frac{2\pi}{T}$

Use the unit circle



$$\vec{r}(t) = \underbrace{(R \cos \omega t)}_{x(t)} \hat{i} + \underbrace{(R \sin \omega t)}_{y(t)} \hat{j}$$

why is this true?

as $t \rightarrow 0 \dots T$

(one period = one revolution)

$$\omega t = \frac{2\pi}{T} t \text{ goes}$$

$0 \dots 2\pi$ ← once around on circle

one revolution : $0 \leq \theta < 2\pi$

Kinematics of circular motion:

• need to know how to differentiate $\begin{matrix} \sin \\ \cos \end{matrix} (\omega t)$ with respect to t

• chain rule : $\frac{d}{dx} [g(f(x))] = \left(\frac{dg}{df}\right) \left(\frac{df}{dx}\right)$

Thus : $\frac{d}{dt} [\sin(\omega t)] : g = \sin \quad f = \omega t$

$$= \cos(\omega t) \cdot \omega \quad g' = \cos \quad f' = \omega !$$

Like wise : $\frac{d}{dt} [\cos(\omega t)] = -\sin(\omega t) \cdot \omega$

Now we find from ① $\vec{r}(t) = R \cos \omega t \hat{i} + R \sin \omega t \hat{j}$ ②

$$\textcircled{2} \quad \vec{v}(t) \equiv \frac{d}{dt} \vec{r}(t) = -R\omega \sin \omega t \hat{i} + R\omega \cos \omega t \hat{j}$$

$$\textcircled{3} \quad \vec{a}(t) \equiv \frac{d}{dt} \vec{v}(t) = -R\omega^2 \cos \omega t \hat{i} - R\omega^2 \sin \omega t \hat{j}$$

Re-express ③ using ①: $\vec{a}(t) = -\omega^2 \vec{r}(t)$

This proves that the acceleration vector points to the centre (opposite to $\vec{r}(t)$) \leftarrow in uniform circular motion

• Now calculate the speed from ②:

$$\underline{v(t)} = |\vec{v}(t)| = \sqrt{v_x^2(t) + v_y^2(t)}$$

$$= \sqrt{(-R\omega \sin \omega t)^2 + (R\omega \cos \omega t)^2}$$

$$= \sqrt{R^2 \omega^2 (\sin^2 \omega t + \cos^2 \omega t)} = \underline{R\omega}$$

= 1 (Pythagorean in unit circle)

• does not depend on time!

$$\textcircled{4} \quad \underline{v} = R\omega = R 2\pi f = R \frac{2\pi}{T} \rightarrow \omega = \frac{v}{R}$$

• Acceleration magnitude:

$$a(t) = |\vec{a}(t)| = \sqrt{a_x^2(t) + a_y^2(t)} = |-\omega^2 \vec{r}(t)|$$

• also time-independent! $= \omega^2 R$

Derived

⑤

$$a_{cp} = \omega^2 R$$

\rightarrow

use ④

$$a_{cp} = \frac{v^2}{R^2} \cdot R = \frac{v^2}{R}$$

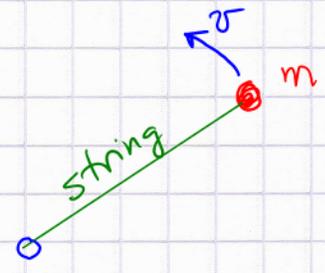
Summary

We describe circular uniform (constant-speed) motion using an inertial reference frame.

Dynamics: By Newton-2 $m\vec{a} = \vec{F}$ we need a net force to provide the centripetal acceleration

Examples:

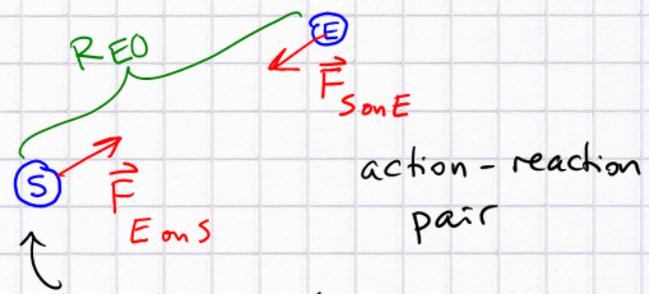
- ① mass m attached to a string is being hurled around \rightarrow



string tension is providing
 $T = ma_{cp} = m \frac{v^2}{R}$

\rightarrow smaller $R \rightarrow$ bigger T required
 larger v (or ω) \rightarrow bigger T required

- ② earth going on near-circular orbit about sun



so massive ($M_S \gg M_E$), assume it's not moving (tiny acceleration from \vec{F}_{EonS})

Law of Gravity

$$F_{SonE} = F_{EonS} = G \frac{M_E M_S}{R_{EO}^2}$$

$$G = 6.67 \times 10^{-11} \frac{Nm^2}{kg^2}$$

$$M_E \approx 6 \times 10^{24} \text{ kg}$$

$$M_S \approx 2 \times 10^{30} \text{ kg}, R_{EO} = 1.5 \times 10^{11} \text{ m}$$

\vec{F}_{SonE} provides the centripetal acceleration to keep earth in a (near) circular (elliptic) orbit