

Rotational Energy

When an extended solid object is in general motion, i.e.,

CM in translation & object rotates about the CM

the total kinetic energy has two additive contributions:

$$KE_{tr} = \frac{1}{2} M v_{CM}^2 \quad \text{is an obvious part}$$

To understand the rotational part (presumably $\frac{1}{2} I \omega^2$) from translation table we first need to understand that:

$$\omega = \text{rotation rate (angular velocity)}$$

is the same for all mass elements m_i that make up the body.

Why?

different choices of pivot point O

result in the CM carrying out a

different trajectory, but the rotation (spin) of the object remains the same!



coin \rightarrow Maple Leaf turns at some rate given by $\omega = \text{rate } \frac{\text{rad}}{\text{sec}}$.

\therefore All mass elements m_i experience the same ω .

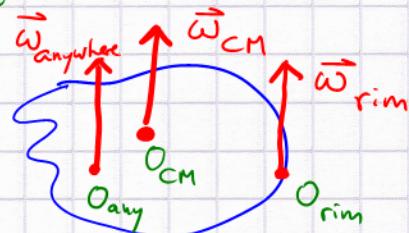
Consider the CM as pivot point

Look at the KE of m_1 :

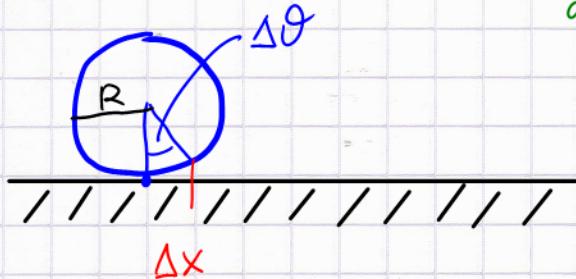
$$\frac{1}{2} m_1 v_1^2 = \frac{1}{2} m_1 (r_1 \omega)^2 = \frac{1}{2} m r_1^2 \omega^2$$

• analogously for $m_2, m_3, \dots, m_N \rightarrow$ entire body

$$KE_{rot} = \sum_i \left(\frac{1}{2} m_i v_i^2 \right) = \sum_i \left(\frac{1}{2} m r_i^2 \right) \omega^2 = \frac{1}{2} \underbrace{\left(\sum m_i r_i^2 \right)}_{\text{inertia about CM}} \omega^2 = \frac{1}{2} I \omega^2$$



Now understand rolling



as the wheel rotates by $\Delta\theta$
the CM moves forward by Δx

$$\Delta x = R \Delta\theta \quad \text{divide by } \Delta t$$

$$v = R\omega$$

Assuming there is no slipping: $v = v_{CM}$ is locked with ω

$$KE_{tot} = \frac{1}{2} M v_{CM}^2 + \frac{1}{2} I \omega^2 = \frac{1}{2} M v_{CM}^2 + \frac{1}{2} I \left(\frac{v_{CM}^2}{R^2}\right)$$

For a disk (solid wheel) $I_{CM} = \frac{1}{2} MR^2$

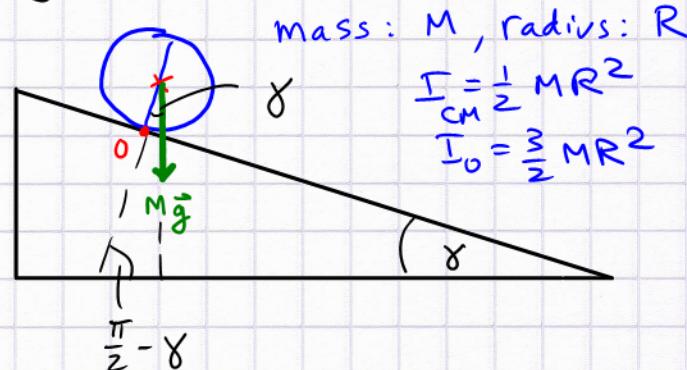
$$\therefore KE_{tot} = \frac{1}{2} M v_{CM}^2 + \frac{1}{4} M v_{CM}^2 = \frac{3}{4} M v_{CM}^2$$

\therefore Slipping costs less energy!

Rolling on an incline:

Remember: slipping \rightarrow

$$a_{CM} = g \sin \gamma$$



$$T_o = -RMg \sin \gamma$$

(why? lever arm = $0 \rightarrow CM$)
 $\sin(\gamma) = \sin(\pi - \gamma)$

Friction at O \rightarrow no torque (zero arm length)

$$I_o \alpha = -RMg \sin \gamma \rightarrow \text{neg sign} \rightarrow \text{CW rotation}$$

$$\frac{3}{2}MR^2 \alpha = -RMg \sin \gamma \therefore \alpha = \frac{2}{3} \frac{g}{R} \sin \gamma \therefore a_{CM} = R\alpha = \frac{2}{3} g \sin \gamma$$

Now we understand: slipping motion $\rightarrow a_{CM} = g \sin \gamma$

rolling disk $\rightarrow a_{CM} = \frac{2}{3} g \sin \gamma$

How can we understand the latter result?

1) Gravitational PE $V_g = Mg \Delta y$ is converted partly into translational, partly into rotational KE

2) The motion of the CM can be understood by applying the NET force at the CM.

Gravity $\rightarrow Mg \sin \gamma$

Friction \vec{f}_s @ pivot 0 $\rightarrow ?$

$$M a_{CM} = Mg \sin \gamma - f_s \quad (\text{assume } \vec{f}_s \text{ acts to oppose } \vec{g}_{\parallel})$$

$$\therefore f_s = M(g \sin \gamma - a_{CM})$$

$$= M(g \sin \gamma - \frac{2}{3} g \sin \gamma) = -\frac{M}{3} g \sin \gamma$$

Perfect rolling motion (no slip):

\vec{f}_s adjusts itself (as long as $|\vec{f}_s| \leq \mu_s N$) such as to ensure rolling (point of contact = 0 @ rest)

\rightarrow analogous to: try to push a heavy object \rightarrow doesn't move

\rightarrow microscopic view: electrostatic forces between floor and object try to hold 0 stationary