

I. Electrostatics

Electric charge: basic tenets

(1) particles have fundamental property called electric charge (like mass).

		<u>mass</u>	<u>charge</u>	
make up atoms	{	proton p	$1.673 \times 10^{-27} \text{ kg}$	$+1.602 \times 10^{-19} \text{ C} = +e$
		neutron n	$1.675 \times 10^{-27} \text{ kg}$	0
		electron e ⁻	$9.109 \times 10^{-31} \text{ kg}$	$-1.602 \times 10^{-19} \text{ C} = -e$

C = coulomb = SI unit of electric charge
 $= 6.241 \times 10^{18} e$ (same charge as 6.241×10^{18} protons)

(2) electric charge is additive (like mass).

Say you have two particles with masses m_1 & m_2 and charges q_1 & q_2 :

$$\text{Total mass} = m_1 + m_2$$

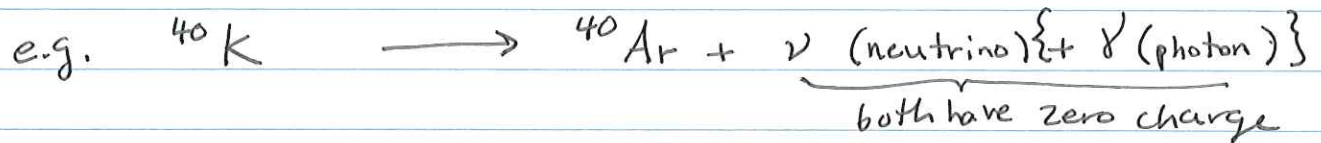
$$\text{Total charge} = q_1 + q_2$$

(3) Electric charge can be either positive or negative (unlike mass, which is always positive)

(4) Opposite charges attract, like charges repel. (unlike mass — gravity is always attractive)

(5) charge is conserved (cannot be created or destroyed).

But charge can be exchanged in elementary particle reactions like radioactive decay.



$$\text{Net charge: } +e - e \longrightarrow 0e + 0e$$

(6) Charge is quantized. Elementary particles only come with certain allowed charges (in units of e)

electron: $q = -e$

quarks: $q = +\frac{2}{3}e$ or $-\frac{1}{3}e$

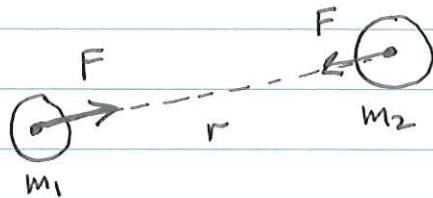
$$\text{proton} = 3 \text{ quarks} \Rightarrow q = +\frac{2}{3}e + \frac{2}{3}e - \frac{1}{3}e = +e$$

$$\text{neutron} = 3 \text{ quarks} \Rightarrow q = \frac{2}{3}e - \frac{1}{3}e - \frac{1}{3}e = 0e.$$

Why do e^- and p have exactly opposite charges?

Coulomb's law

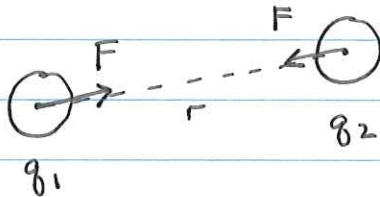
First recall Newton's law of gravitation: mass m_1 & m_2



$$F = \frac{G m_1 m_2}{r^2}$$

G = Newton's constant = strength of gravitational force.
 $= 6.674 \times 10^{-11} \text{ Nm}^2/\text{kg}^2$

Coulomb's law: Force between charges q_1 & q_2



$$F = \frac{1}{4\pi\epsilon_0} \frac{q_1 q_2}{r^2}$$

$\frac{1}{4\pi\epsilon_0}$ = constant governing strength of electric force.

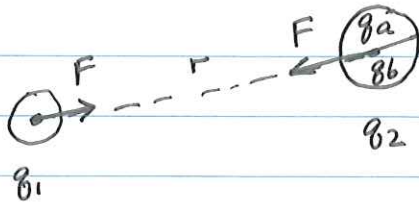
$$= 8.988 \times 10^9 \frac{\text{Nm}^2}{\text{C}^2}$$

ϵ_0 = "permittivity of free space"
 $= 8.854 \times 10^{-12} \text{ C}^2/\text{Nm}^2$

Why does Coulomb's law have the form it does?

$F \propto q_1 q_2$ because charge is additive.

Suppose charge 2 is divided into q_a and q_b such that $q_2 = q_a + q_b$. Consider the separate forces acting between "1" and "a", and "1" and "b"



$$F = F_a + F_b = \frac{1}{4\pi\epsilon_0} \frac{q_1 q_a}{r^2} + \frac{1}{4\pi\epsilon_0} \frac{q_1 q_b}{r^2} = \frac{1}{4\pi\epsilon_0} \frac{q_1 (q_a + q_b)}{r^2}$$

$$= \frac{1}{4\pi\epsilon_0} \frac{q_1 q_2}{r^2}$$

~~Principle~~

Superposition principle: net force = sum of individual forces.

Vector form of Coulomb's law:

$$\vec{F}_2 = \frac{1}{4\pi\epsilon_0} \frac{q_1 q_2}{r_{21}^2} \hat{r}_{21}$$

Force acting on 2.

$$\vec{r}_{21} = \text{distance vector from 1 to 2} = -\vec{r}_{12}$$

$$r_{21} = |\vec{r}_{21}| = \text{magnitude} = |\vec{r}_{12}|$$

$$\hat{r}_{21} = \vec{r}_{21} / |\vec{r}_{21}| = \text{unit vector } r = -\hat{r}_{12}$$

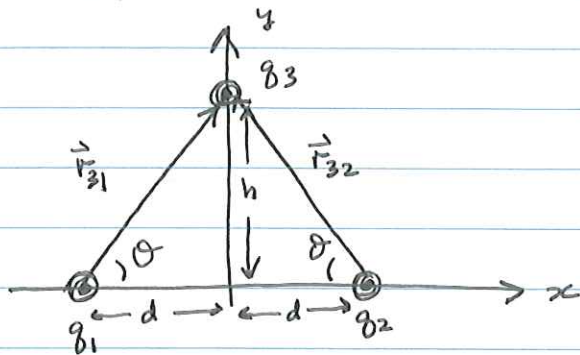
$$\vec{F}_1 = \frac{1}{4\pi\epsilon_0} \frac{q_1 q_2}{r_{12}^2} \hat{r}_{12} = -\vec{F}_2$$

Forces are equal and opposite.

Taking the magnitude:

$$|\vec{F}_1| = |\vec{F}_2| = \frac{1}{4\pi\epsilon_0} \frac{q_1 q_2}{r^2} \quad (\text{with } r_{12} = r_{21} = r)$$

Example: calculate forces in a three charge configuration.



What is the net force acting on q_3 ?

$$\vec{F}_3 = \vec{F}_{31} \text{ (force on 3 due to 1)} + \vec{F}_{32} \text{ (force on 3 due to 2)}$$

$$= \frac{1}{4\pi\epsilon_0} \frac{q_1 q_3}{r_{31}^2} \hat{r}_{31} + \frac{1}{4\pi\epsilon_0} \frac{q_2 q_3}{r_{32}^2} \hat{r}_{32}$$

Don't forget that you are adding vectors!

$$\vec{r}_{31} = (0, h, 0) - (-d, 0, 0) = (d, h, 0)$$

$$\vec{r}_{32} = (-d, h, 0)$$

$$|\vec{r}_{31}| = |\vec{r}_{32}| = \sqrt{d^2 + h^2}$$

$$\hat{r}_{31} = \frac{1}{\sqrt{d^2 + h^2}} (d, h, 0) = (\cos\theta, \sin\theta, 0)$$

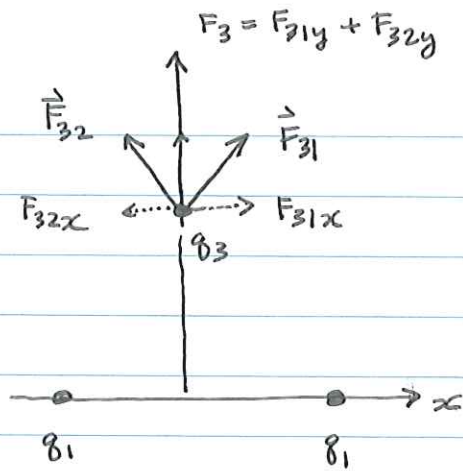
$$\hat{r}_{32} = \frac{1}{\sqrt{d^2 + h^2}} (-d, h, 0) = (-\cos\theta, \sin\theta, 0)$$

$$\vec{F}_3 = \frac{1}{4\pi\epsilon_0} \frac{q_1 q_3}{d^2 + h^2} \begin{pmatrix} \cos\theta \\ \sin\theta \\ 0 \end{pmatrix} + \frac{1}{4\pi\epsilon_0} \frac{q_2 q_3}{d^2 + h^2} \begin{pmatrix} -\cos\theta \\ \sin\theta \\ 0 \end{pmatrix}$$

$$= \frac{1}{4\pi\epsilon_0} \frac{q_3}{d^2 + h^2} \left[(q_1 - q_2) \cos\theta \hat{x} + (q_1 + q_2) \sin\theta \hat{y} \right]$$

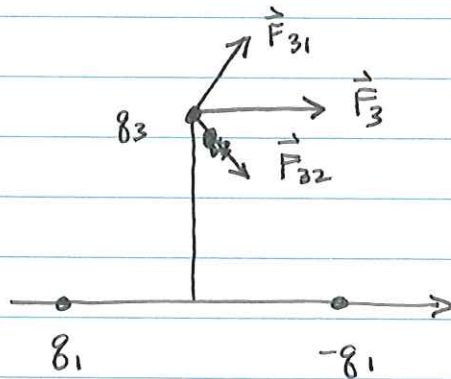
Note: $\hat{x} = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}$, $\hat{y} = \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix}$, $\hat{z} = \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}$

case 1: equal charges $q_1 = q_2$
 (arrows drawn for $q_1 q_2 > 0$ - repulsive)



x -components cancel out by symmetry.
 Configuration symmetric with respect to reflection about y -axis.

case 2: opposite charges with $q_1 = -q_2$.
 (electric dipole)



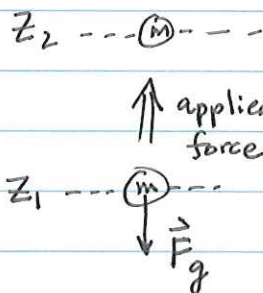
y -components cancel out

Energy and Work

Recall concept of potential energy associated with gravitational force.

grav. force: $\vec{F}_g = -mg \hat{z}$

Work required to move a mass m from height $z_1 \rightarrow z_2$:



$$W = (\text{applied force}) \times (\text{displacement})$$

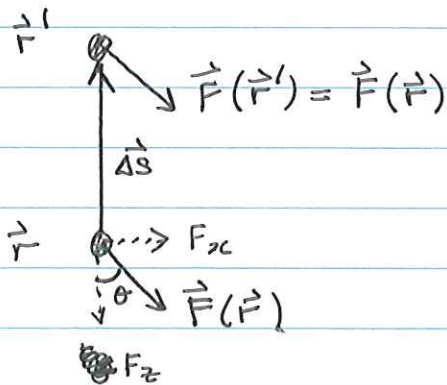
$$= -F_g \times (z_2 - z_1) = mg(z_2 - z_1)$$

Potential energy U gained by mass m : $\Delta U = mg(z_2 - z_1)$

Need more general formula for work. Previous result assumed (1) \vec{F} is const (doesn't depend on position), and (2) displacement is parallel to \vec{F} .

Consider mass m at position $\vec{r} = (x, y, z)$, which experiences a force $\vec{F}(\vec{r})$. What is the work required to move it to a new position $\vec{r}' = \vec{r} + \Delta\vec{s} = (x + \Delta x, y + \Delta y, z + \Delta z)$?

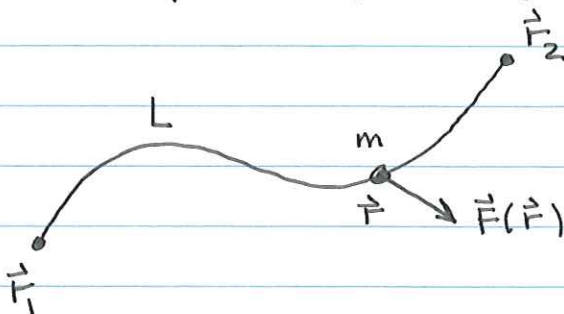
Assume displacement $\Delta\vec{s} = (\Delta x, \Delta y, \Delta z)$ is small so that \vec{F} is constant from \vec{r} to \vec{r}' .



Only component of \vec{F} parallel to $\Delta\vec{s}$ (F_z) requires work to move m .

$$\Delta W = -F_z |\Delta\vec{s}| = -|\vec{F}| \cos\theta |\Delta\vec{s}| = -\vec{F}(\vec{r}) \cdot \Delta\vec{s}$$

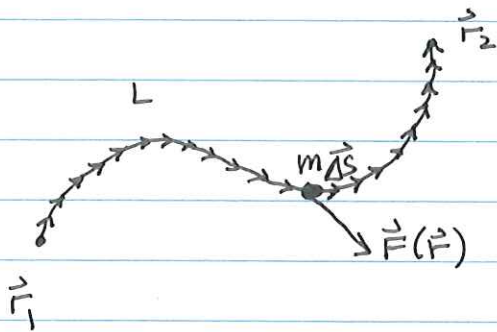
Next, consider an arbitrary force $\vec{F}(\vec{r})$. What is the work required to move m ~~along a straight line~~ from \vec{r}_1 to \vec{r}_2 along an arbitrary line L ?



L is the path ~~part~~ mass m takes from \vec{r}_1 to \vec{r}_2 .
At each point \vec{r} along the way, it experiences force $\vec{F}(\vec{r})$.

Note: total displacement $\vec{r}_2 - \vec{r}_1$ is not small, so $\vec{F}(\vec{r})$ is not necessarily constant along L .

Divide L into infinitesimally small segments $\vec{\Delta s}$. \vec{F} is constant along each segment individually.



along each segment, the work is $\Delta W = -\vec{F}(\vec{r}) \cdot \vec{\Delta s}$

Total work = sum over all segments = $\sum \Delta W = -\sum \vec{F} \cdot \vec{\Delta s}$
Limit that $\vec{\Delta s}$ becomes infinitesimal: $\vec{\Delta s} \rightarrow \vec{ds}$

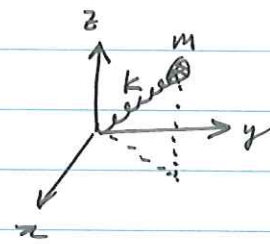
$$\text{Total work} = W = - \int_{\vec{r}_1}^{\vec{r}_2} \vec{F}(\vec{r}) \cdot \vec{ds} = - \int_L \vec{F}(\vec{r}) \cdot \vec{ds}$$

This is called a line integral.

What is \vec{ds} ? It is a vector $\vec{ds} = (dx, dy, dz)$ that points along the line L .

Example: consider a force $\vec{F}(\vec{r}) = -k\vec{r}$
 (spring in 3D, $k = \text{spring const}$)

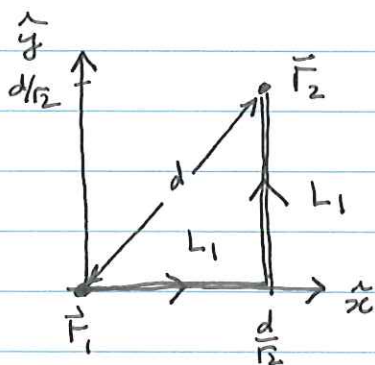
Recall: 1D $F = -kx$, $W = \frac{1}{2}k(x_2^2 - x_1^2)$
 to stretch from $x_1 \rightarrow x_2$.



What is the work required to move mass from $\vec{r}_1 = 0$ to $\vec{r}_2 = \frac{1}{\sqrt{2}}(d, d, 0)$ along the following lines?

(note: total displacement is $|\vec{r}_2 - \vec{r}_1| = d$)

(1) Line L_1 : first from $\vec{r} = \vec{r}_1 = 0$ to $\vec{r} = \frac{1}{\sqrt{2}}(d, 0, 0)$
 then from $\vec{r} = \frac{1}{\sqrt{2}}(d, 0, 0)$ to $\vec{r} = \vec{r}_2$.



1st segment: $\vec{ds} = (dx, 0, 0)$ only x is changing while $y = z = 0$.

2nd segment: $\vec{ds} = (0, dy, 0)$ only y is changing while $z = 0$ and $x = d/\sqrt{2}$.

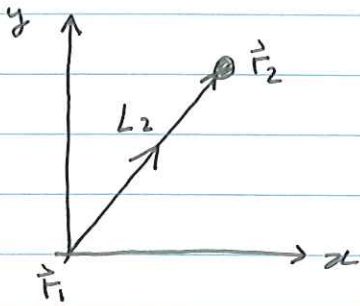
$$W = - \int_{L_1} \vec{F} \cdot \vec{ds} = - \int_0^{d/\sqrt{2}} dx (-k)(x, 0, 0) \cdot (dx, 0, 0)$$

$$- \int_0^{d/\sqrt{2}} dy (-k) \left(\frac{d}{\sqrt{2}}, y, 0\right) \cdot (0, dy, 0)$$

$$= k \int_0^{d/\sqrt{2}} dx x + k \int_0^{d/\sqrt{2}} dy y = k \frac{d^2}{4} \times 2 = \frac{1}{2}kd^2$$

$$W = \frac{1}{2}k \left(|\vec{r}_2|^2 - |\vec{r}_1|^2 \right) \text{ usual work to stretch a spring.}$$

(2) Line L_2 : diagonal line from \vec{r}_1 to \vec{r}_2 .



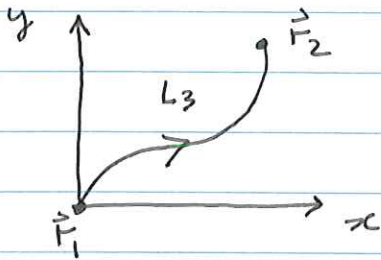
Now both x and y are changing, but along line $y=x$. $\Rightarrow dy=dx$, and $z=0$.
($dz=0$)

$$\vec{ds} = (dx, dy, dz) = (dx, dx, 0)$$

$$W = -\int_{L_2} \vec{F} \cdot \vec{ds} = k \int_0^{d/\sqrt{2}} (x, x, 0) \cdot (dx, dx, 0)$$

$$= 2k \int_0^{d/\sqrt{2}} dx \cdot x = \frac{1}{2} k d^2$$

(3) Line L_3 : arbitrary line described by function $y(x)$.



Again, both x and y are changing, but along line $y=y(x)$. (and $z=0$)

$$\text{Then } dy = \frac{dy}{dx} dx = y'(x) dx$$

$$\text{So } \vec{ds} = (dx, y'(x) dx, 0), \quad \vec{F} = -k(x, y(x), 0)$$

$$W = k \int_0^{d/\sqrt{2}} (dx, y'(x) dx, 0) \cdot (x, y(x), 0)$$

$$= k \int_0^{d/\sqrt{2}} dx (x + y'(x) y(x))$$

↑ note: $dx \cdot y' \cdot y = dx \frac{dy}{dx} y = dy \cdot y$

~~$$= \frac{1}{2} k \left(\frac{d}{\sqrt{2}}\right)^2 + \frac{1}{2} k \left(\frac{d}{\sqrt{2}}\right)^2$$~~

example: $y(x) = \frac{2}{d} x^3, y'(x) = \frac{6}{d} x^2$

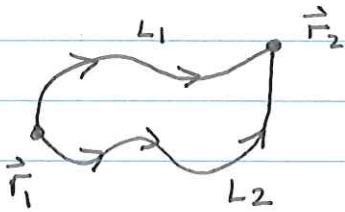
$$= k \cdot \frac{1}{2} \left(\frac{d}{\sqrt{2}}\right)^2 + \frac{1}{2} k \underbrace{y \left(\frac{d}{\sqrt{2}}\right)^2}_{y(d/\sqrt{2})} = \frac{1}{2} k d^2$$

$$y(d/\sqrt{2}) = \frac{d}{\sqrt{2}}$$

Forces may be conservative or nonconservative.

- Conservative force: the work W to go from \vec{r}_1 to \vec{r}_2 is independent of path taken.

Consider two lines L_1, L_2 starting at \vec{r}_1 and ending at \vec{r}_2 .



$$W_1 = - \int_{L_1} \vec{F} \cdot d\vec{s} = W(L_1)$$

$$W_2 = - \int_{L_2} \vec{F} \cdot d\vec{s} = W(L_2)$$

$W_1 = W_2$ for conservative force, for any L_1, L_2 .

Corollary: $W = 0$ for any path with $\vec{r}_1 = \vec{r}_2$ (closed loop)

Define a path " $-L_2$ " which is same as L_2 , but in opposite direction ($\vec{r}_2 \rightarrow \vec{r}_1$).

$$W(-L_2) = - \int_{\vec{r}_2}^{\vec{r}_1} d\vec{s} \cdot \vec{F} = \int_{\vec{r}_1}^{\vec{r}_2} d\vec{s} \cdot \vec{F} = -W(L_2)$$

The total work to go from $\vec{r}_1 \rightarrow \vec{r}_2$ along L_1 and back from $\vec{r}_2 \rightarrow \vec{r}_1$ along $-L_2$ is:

$$W = W(L_1) + W(-L_2) = W(L_1) - W(L_2) = 0$$

Since work is same along any path, you can choose the path to make the calculation easiest.

Examples of conservative forces: gravity, Coulomb, spring forces
 Nonconservative forces: e.g. friction (depends on path taken)

$$W = - \int \vec{ds} \cdot \vec{F}_{21} = - \int_{\infty}^{r_{12}} dr \frac{q_1 q_2}{4\pi\epsilon_0 r^2} = \frac{q_1 q_2}{4\pi\epsilon_0 r} = U$$

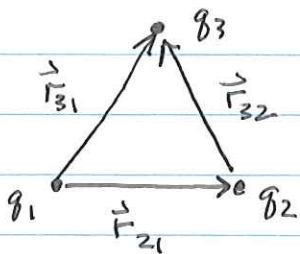
Note: negative direction of \vec{ds} is taken into account by integrating r in negative direction ($dr < 0$)

When q_1 & q_2 have same sign, takes positive work to bring them together ($U > 0$)

When q_1 & q_2 have opposite sign, takes positive work to separate them since $U < 0$.

Potential energy from two point charges:
$$U_{12} = \frac{q_1 q_2}{4\pi\epsilon_0 r_{12}}$$

example: consider three charges q_1, q_2, q_3 . What is U ?



Just need to compute extra work to bring in q_3 .

Use superposition principle: total force on q_3 is $\vec{F}_3 = \vec{F}_{31} + \vec{F}_{32}$ (sum of individual forces from q_1, q_2)

$$\begin{aligned} \text{Work is } W &= - \int \vec{F}_3 \cdot d\vec{s} = - \int \vec{F}_{31} \cdot d\vec{s} - \int \vec{F}_{32} \cdot d\vec{s} \\ &= U_{13} + U_{23} = \frac{1}{4\pi\epsilon_0} \left(\frac{q_1 q_3}{r_{31}} + \frac{q_2 q_3}{r_{32}} \right) \end{aligned}$$

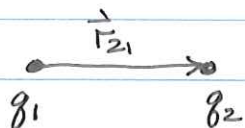
Total potential energy is: $U = U_{12} + U_{13} + U_{23}$

More general expression for N point charges:

$$U = \sum_{i=1}^N \sum_{j=i+1}^N \frac{1}{4\pi\epsilon_0} \frac{q_i q_j}{r_{ij}} = \frac{1}{2} \sum_{\substack{i,j=1 \\ i \neq j}}^N \frac{1}{4\pi\epsilon_0} \frac{q_i q_j}{r_{ij}}$$

Potential energy in electrostatics: total work required to "assemble" charge distribution.

example: two charges separated by distance r_{21} . What is U ?

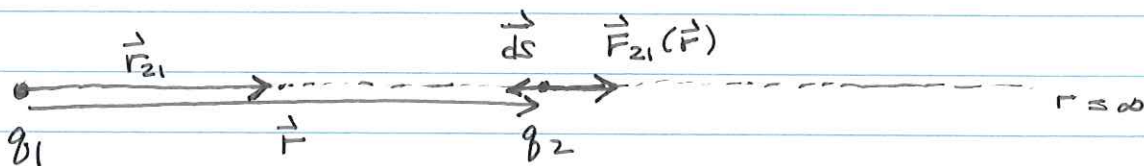


Step 0: all charges infinitely far away from one another
 $U = 0$.

Step 1: bring in q_1 from ∞ . Takes no work since no forces acting on q_1 . $U = 0$.



Step 2: bring in q_2 from ∞ . Requires work due to \vec{F}_{21} .



choose simplest path: q_2 moves in along radial direction

initial starting point: $|\vec{r}| = \infty$

end point: $\vec{r} = \vec{r}_{21}$

Force along path: $\vec{F}_{21}(\vec{r}) = \frac{1}{4\pi\epsilon_0} \frac{q_1 q_2}{r^2} \hat{r}$

Integration: $\int \vec{ds} = \int \hat{r} dr$