

## Group theory

A group  $G$  is a set of objects  $g_1, g_2, \dots$ , plus a group operation  $\circ$ , such that the following are satisfied:

- (1) closure: if  $g_1, g_2$  are in  $G$ , then  $g_1 \circ g_2$  ~~are~~ is in  $G$ .
- (2) associativity:  $g_1 \circ (g_2 \circ g_3) = (g_1 \circ g_2) \circ g_3$
- (3) identity: there exist an identity element  $e$  in  $G$  such that for all  $g_i$  in  $G$

$$g_i \circ e = e \circ g_i = g_i$$

- (4) inverse: every  $g_i$  has an inverse  $g_i^{-1}$  in  $G$  such that

$$g_i \circ g_i^{-1} = g_i^{-1} \circ g_i = e.$$

Note: group operation is not necessarily commutative.

$g_1 \circ g_2 \neq g_2 \circ g_1$  in general.

Some groups are commutative, in that case  $g_1 \circ g_2 = g_2 \circ g_1$ .

### Examples of Groups:

- $G =$  integers  $(0, \pm 1, \pm 2, \dots)$  under addition ( $0 = +$ )

Discrete, infinite group.

Sum of any two integers is another integer.

- $G =$  integers  $0, 1, 2, \dots, N-1$  under modular addition.  
Integers modulo  $N$ .  $n \bmod N =$  remainder of  $n/N$ .

Hour hand on a clock ( $N=12$ ).  $G = 0 (=12), 1, 2, \dots, 11$

$$10 + 7 = 17 \bmod 12 = 5$$

$$6 + 6 = 12 \bmod 12 = 0$$

$$1 + 3 = 4 \bmod 12 = 4 \quad \text{etc.}$$

This is a discrete finite group.

- $G =$  vectors in  $\mathbb{R}^n$  ( $n$ -dim space) under addition.

$$\vec{v} = \begin{pmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{pmatrix}$$

Continuous (infinite) group.

Parametrized by continuous parameters

$v_1, v_2, \dots =$  any real number

closure:  $\vec{v} + \vec{u} = \begin{pmatrix} v_1 + u_1 \\ \vdots \end{pmatrix}$  is a vector in  $G$ .

- $G =$  group of rotations in 2-dim. under matrix multiplication.

$$\text{group element } g(\alpha) = R(\alpha) = \begin{pmatrix} \cos \alpha & -\sin \alpha \\ \sin \alpha & \cos \alpha \end{pmatrix}$$

to satisfy closure  $g(\alpha_1) \circ g(\alpha_2)$  must be in  $G$ .

$$g(\alpha_1) \circ g(\alpha_2) = R(\alpha_1) R(\alpha_2) = \begin{pmatrix} \cos \alpha_1 & -\sin \alpha_1 \\ \sin \alpha_1 & \cos \alpha_1 \end{pmatrix} \begin{pmatrix} \cos \alpha_2 & -\sin \alpha_2 \\ \sin \alpha_2 & \cos \alpha_2 \end{pmatrix}$$

$$= \begin{pmatrix} \cos \alpha_1 \cos \alpha_2 - \sin \alpha_1 \sin \alpha_2 & -\cos \alpha_1 \sin \alpha_2 - \sin \alpha_1 \cos \alpha_2 \\ \sin \alpha_1 \cos \alpha_2 + \cos \alpha_1 \sin \alpha_2 & \cos \alpha_1 \cos \alpha_2 - \sin \alpha_1 \sin \alpha_2 \end{pmatrix}$$

$$= \begin{pmatrix} \cos(d_1+d_2) & -\sin(d_1+d_2) \\ \sin(d_1+d_2) & \cos(d_1+d_2) \end{pmatrix} = R(d_1+d_2) = g(d_1+d_2)$$

Combination of any two rotations is a rotation.

Group is commutative:  $R(\alpha_1)R(\alpha_2) = R(\alpha_2)R(\alpha_1) = R(\alpha_1+\alpha_2)$

Identity:  $e = R(0) = \mathbb{1}$

Inverse:  $g^{-1}(\alpha) = R(-\alpha)$

We're going to focus on continuous groups, also known as Lie Groups. Each group element is parametrized by a set of real ~~parameters~~ numbers.

Most (but not all) Lie Groups can be represented by square matrices & group operation is matrix multiplication.

example: vectors  $\vec{v}$  in  $\mathbb{R}^n$  under addition.

For starters, consider  $n=1$ , i.e.  $G =$  real numbers ~~under~~ under addition. How can this be represented as matrix multiplication?

Any two real numbers  $u, v$  under the group operation gives  $u+v =$  another real number.

We want to find a representation  $D$  such that for each group element  $v$ , there is a matrix  $D(v)$ . The matrices must satisfy: ~~the representation~~

Since  $u \oplus v = u + v$ , then  $D(u)D(v) = D(u+v)$ .

Let  $D(v) = \begin{pmatrix} 1 & v \\ 0 & 1 \end{pmatrix}$  be a representation of  $v$ .

Then

$$D(u)D(v) = \begin{pmatrix} 1 & u \\ 0 & 1 \end{pmatrix} \begin{pmatrix} 1 & v \\ 0 & 1 \end{pmatrix} = \begin{pmatrix} 1 & u+v \\ 0 & 1 \end{pmatrix} = D(u+v)$$

works!

For arbitrary  $n$ ,  $\vec{v} = \begin{pmatrix} v_1 \\ \vdots \\ v_n \end{pmatrix}$ . Representation:

$$D(\vec{v}) = \begin{pmatrix} 1 & v_1 & & & 0 \\ 0 & 1 & & & 0 \\ \vdots & \vdots & \ddots & \vdots & \vdots \\ 0 & 0 & \dots & 1 & v_2 & \dots & 0 \\ \vdots & \vdots & \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & 0 & \dots & \dots & 1 & v_n \\ 0 & 0 & \dots & 0 & \dots & \dots & 0 & 1 \end{pmatrix}$$

$$D(\vec{u})D(\vec{v}) = D(\vec{u} + \vec{v})$$

So addition of vectors can be represented by matrix multiplication.

### Exponentiation of matrices

Useful to consider  $e^M$  where  $M$  is a <sup>square</sup> matrix.  
What does it mean? Taylor expand:

$$e^M = \mathbb{1} + M + \frac{1}{2!} M^2 + \frac{1}{3!} M^3 + \dots$$

where  $M^n = \underbrace{MM \dots M}_{n \text{ times}}$  matrix multiplication

Example: Let  $M = \begin{pmatrix} 0 & -\alpha \\ \alpha & 0 \end{pmatrix}$ . Define  $T = \begin{pmatrix} 0 & i \\ -i & 0 \end{pmatrix}$ .  
 Then  $M = i\alpha T$ .

$$\begin{aligned} \text{Compute: } e^M &= \mathbb{1} + M + \frac{1}{2!} M^2 + \dots \\ &= \mathbb{1} + i\alpha T + \frac{1}{2!} (i\alpha T)^2 + \dots \\ &= \mathbb{1} + i\alpha T + \frac{1}{2!} (i\alpha)^2 T^2 + \dots \end{aligned}$$

$$\begin{aligned} T^2 &= \begin{pmatrix} 0 & i \\ -i & 0 \end{pmatrix} \begin{pmatrix} 0 & i \\ -i & 0 \end{pmatrix} = \mathbb{1} \\ T^3 &= T^2 T = \mathbb{1} T = T \\ T^4 &= T^2 T^2 = \mathbb{1} \mathbb{1} = \mathbb{1} \quad \text{etc.} \end{aligned}$$

$$\begin{aligned} T^n &= \mathbb{1} \quad \text{for } n = \text{even} \\ T^n &= T \quad \text{for } n = \text{odd} \end{aligned}$$

$$\begin{aligned} e^M &= \left( 1 + \frac{1}{2!} (i\alpha)^2 + \frac{1}{4!} (i\alpha)^4 + \dots \right) \mathbb{1} \\ &\quad + \left( i\alpha + \frac{1}{3!} (i\alpha)^3 + \frac{1}{5!} (i\alpha)^5 + \dots \right) T \\ &= \left( 1 - \frac{1}{2!} \alpha^2 + \frac{1}{4!} \alpha^4 + \dots \right) \mathbb{1} \\ &\quad + i \left( \alpha - \frac{1}{3!} \alpha^3 + \frac{1}{5!} \alpha^5 + \dots \right) T \\ &= \cos \alpha \mathbb{1} + i \sin \alpha T = \begin{pmatrix} \cos \alpha & -\sin \alpha \\ \sin \alpha & \cos \alpha \end{pmatrix} = R(\alpha) \end{aligned}$$

Rotation can be ~~repro~~ expressed in exponential form as  $R(\alpha) = \exp(i\alpha T)$ , where

$T = \begin{pmatrix} 0 & i \\ -i & 0 \end{pmatrix}$  is the generator of the group.



Example: Compute  $e^M$  for  $M = \begin{pmatrix} 0 & v \\ 0 & 0 \end{pmatrix}$ .

Let  $T = \begin{pmatrix} 0 & -i \\ 0 & 0 \end{pmatrix}$ , then  $M = ivT$ .

Note:  $M^2 = \begin{pmatrix} 0 & v \\ 0 & 0 \end{pmatrix} \begin{pmatrix} 0 & v \\ 0 & 0 \end{pmatrix} = \begin{pmatrix} 0 & 0 \\ 0 & 0 \end{pmatrix} = 0$

so all higher powers of  $M$  vanish as well.

$$e^M = \mathbb{1} + M = \begin{pmatrix} 1 & v \\ 0 & 1 \end{pmatrix} = e^{ivT} = D(v)$$

This is the representation of real numbers under addition.

$T = \begin{pmatrix} 0 & -i \\ 0 & 0 \end{pmatrix}$  is the generator.

Note: convention (among physicists) to factor out the  $i$  explicitly (but not among mathematicians)

Lie  
A group has one generator ~~to~~  $T_1, T_2, \dots, T_n$  for each parameter  $d_1, d_2, \dots, d_n$  parametrizing the group element.

$$g = \exp\left(i \sum_{i=1}^n T_i d_i\right)$$

$n = \text{dimension of the group} = \# \text{ of parameters} = \# \text{ of generators.}$

Finding the generators

~~Exponentiation~~ Exponentiation allows you to construct the group elements from the generators.

If you know the group element, you can find the generators by taking the infinitesimal limit.

For 2-d rotations:

If  $d \ll 1$ , Taylor expand  $R(d) = \begin{pmatrix} \cos d & -\sin d \\ \sin d & \cos d \end{pmatrix} = \begin{pmatrix} 1 & -d \\ d & 1 \end{pmatrix}$

at linear order in  $d$ .

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$$\begin{aligned} \text{Also } R(\alpha) &= \exp(i\alpha T) = \mathbb{1} + i\alpha T = \mathbb{1} + \begin{pmatrix} 0 & -\alpha \\ \alpha & 0 \end{pmatrix} \\ &= \mathbb{1} + i\alpha \begin{pmatrix} 0 & i \\ -i & 0 \end{pmatrix} \Rightarrow T = \begin{pmatrix} 0 & i \\ -i & 0 \end{pmatrix} \end{aligned}$$

$$\begin{aligned} \text{For real numbers: } D(v) &= \exp(ivT) = \mathbb{1} + v \begin{pmatrix} 0 & i \\ 0 & 0 \end{pmatrix} \\ &= \mathbb{1} + ivT \Rightarrow T = \begin{pmatrix} 0 & -i \\ 0 & 0 \end{pmatrix}. \end{aligned}$$

## Lie groups & Lie algebras

Some important Lie groups

$O(N)$  = orthogonal group:  $N \times N$  orthogonal matrices  $R$  ( $R^{-1} = R^T$ )

$SO(N)$  = special orthogonal group:  $N \times N$  orthogonal matrices  $R$  such that  $\det(R) = 1$ .

$U(N)$  = unitary group:  $N \times N$  unitary matrices  $R$  ( $R^\dagger = R^{-1}$ )

$SU(N)$  = special unitary group:  $N \times N$  unitary matrices  $R$  such that  $\det(R) = 1$ .

$SU(N)$  is a subgroup of  $U(N)$  and  $SO(N)$  is a subgroup of  $O(N)$ .

Subgroups are themselves groups and are subsets of some larger group.

Lie Groups can be connected or disconnected.

Connected group: Every element of  $G$  is related to every other by a series of infinitesimal transformations.  
Continuity among elements of the group.

example:  $SO(2)$  = rotation matrices in 2-dim  $R(\alpha) = \begin{pmatrix} \cos \alpha & -\sin \alpha \\ \sin \alpha & \cos \alpha \end{pmatrix}$ .

Note:  $\det R(\alpha) = \cos^2 \alpha + \sin^2 \alpha = 1$ .

Infinitesimal rotation:  $R(\delta\alpha) \cong \begin{pmatrix} 1 & -\delta\alpha \\ \delta\alpha & 1 \end{pmatrix} = \mathbb{1} + i\delta\alpha T$

where  $\delta\alpha \ll 1$ .

Start with identity element  $e = \mathbb{1}$ . Any element  $R(\alpha)$  can be expressed as a combination of infinitesimal rotations acting on  $e$ .



Let  $\delta\alpha = \frac{\alpha}{N}$ .  $R(\alpha) = \lim_{N \rightarrow \infty} R(\frac{\alpha}{N})^N = \lim_{N \rightarrow \infty} (\mathbb{1} + i\frac{\alpha}{N}T)^N$   
 $= e^{i\alpha T}$

Recall:  $e^x = \lim_{N \rightarrow \infty} (1 + \frac{x}{N})^N$ .

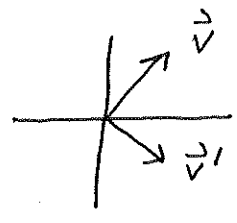
All elements of a simply connected group can be expressed in exponential form.

Disconnected group: Not all elements of  $G$  are connected to one another by continuous transformations.

example:  $O(2)$  = group of rotations & reflections in 2-Dim.

Reflection about x-axis:

$\vec{v} = \begin{pmatrix} v_x \\ v_y \end{pmatrix} \rightarrow \vec{v}' = \begin{pmatrix} v_x \\ -v_y \end{pmatrix} = O \vec{v}$



where  $O = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$

Note: reflection about any axis can be expressed as combination of rotations and matrix  $O$ .

e.g. reflection about y-axis:

$R(-\pi/2) O R(\pi/2) = \begin{pmatrix} 0 & +1 \\ -1 & 0 \end{pmatrix} \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} \begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix} = \begin{pmatrix} -1 & 0 \\ 0 & 1 \end{pmatrix}$

also  $O^2 = O O = \mathbb{1}$   
 $O R(\alpha) = R(-\alpha) O$

So arbitrary combination of rotations & reflections:

$R(\alpha_1) O R(\alpha_2) O \dots O R(\alpha_n) = \begin{cases} R(\alpha_1) R(-\alpha_2) \dots R(-\alpha_n) & \text{even } O's \\ R(\alpha_1) R(-\alpha_2) \dots R(-\alpha_n) O & \text{odd } O's \end{cases}$   
 $= \begin{cases} R(\alpha_1 - \alpha_2 \dots - \alpha_n) & \text{even \# reflections} \rightarrow \text{rotation} \\ R(\alpha_1 - \alpha_2 \dots - \alpha_n) O & \text{odd \# reflections} \rightarrow \text{rotation + one reflection.} \end{cases}$

$$= \begin{cases} R(\alpha) \\ R(\alpha) O \end{cases}$$

even # of reflections :  $\det(R(\alpha)) = 1$

odd # of reflections :  $\det(R(\alpha)O) = \det(R(\alpha)) \det(O) = +1 \cdot (-1) = -1$

there is no infinitesimal transformation that can produce a reflection. Group elements with  $\det = +1$  and  $-1$  are disconnected. Note: elements with  $\det = -1$  do not form a subgroup since doesn't contain identity and not closed.

Two groups  $G, G'$  are isomorphic if there is a one-to-one correspondence between its elements  $g_i \leftrightarrow g'_i$  which preserves the group operation:

i.e. if  $g_1 \circ g_2 = g_3$  then  $g'_1 \circ g'_2 = g'_3$

example:  $U(1) =$  group of unitary  $1 \times 1$  "matrices"  
i.e. complex phases  ~~$e^{i\alpha}$~~   $e^{i\alpha}$ .

Under a  $U(1)$  transformation: complex number  $v = v_x + i v_y$

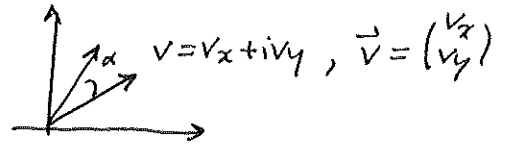
$$\begin{aligned} \rightarrow v' = e^{i\alpha} v &= (\cos \alpha + i \sin \alpha)(v_x + i v_y) \\ &= \underbrace{(\cos \alpha v_x - \sin \alpha v_y)}_{v'_x} + i \underbrace{(\sin \alpha v_x + \cos \alpha v_y)}_{v'_y} \end{aligned}$$

Same as  $SO(2)$  transformation:

$$\vec{v}' = R(\alpha) \vec{v} = \begin{pmatrix} \cos \alpha & -\sin \alpha \\ \sin \alpha & \cos \alpha \end{pmatrix} \begin{pmatrix} v_x \\ v_y \end{pmatrix}$$

Also  $R(\alpha_1)R(\alpha_2) = R(\alpha_1 + \alpha_2)$ ,  $e^{i\alpha_1} e^{i\alpha_2} = e^{i(\alpha_1 + \alpha_2)}$

$SO(2)$  and  $U(1)$  are isomorphic.



Lie groups can be:

Abelian: Group is commutative, i.e.  $g_1 \circ g_2 = g_2 \circ g_1$  for any two group elements.

Nonabelian: Group is not commutative

So far we have only considered abelian groups.

example: the simplest nonabelian group (and of major importance in physics) is  $SU(2)$ .

$SU(2) = 2 \times 2$  unitary matrices with  $\det = 1$ .

$R = \begin{pmatrix} a & -b^* \\ b & a^* \end{pmatrix}$  parametrize  $SU(2)$  matrix in terms of two complex parameters  $a, b$ .

$\det R = |a|^2 + |b|^2 = 1 \Rightarrow$  additional constraint on  $a, b$ .

$R$  parametrized in terms of 3 real parameters.

$\Rightarrow$  dimension of  $SU(2)$  is 3  $\Rightarrow$  3 generators,  $T_1, T_2, T_3$ .

unitarity:  $R^\dagger R = \begin{pmatrix} a^* & b^* \\ -b & a \end{pmatrix} \begin{pmatrix} a & -b^* \\ b & a^* \end{pmatrix} = \begin{pmatrix} |a|^2 + |b|^2 & 0 \\ 0 & |a|^2 + |b|^2 \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} = \mathbb{1}$ .

Find generators of  $SU(2)$ : Want to find  $T_i$  such that

$R = \exp\left(i \sum_{i=1}^3 d_i T_i\right)$ . Show  $T_i$  are  $2 \times 2$  Hermitian, traceless matrices.

We can pick  $d_i$  to be anything. Take only  $i=j$  non zero and  $i \neq j$  zero. Work in limit that  $d_j \ll 1$  (infinitesimal transformation)

$\Rightarrow R = \mathbb{1} + i \sum d_j T_j$

Consider  $R^\dagger R = \mathbb{1}$  at linear order in  $\alpha_j$ :

$$\mathbb{1} = R^\dagger R = (\mathbb{1} - i\alpha_j T_j^\dagger)(\mathbb{1} + i\alpha_j T_j) = \mathbb{1} + i\alpha_j (T_j - T_j^\dagger)$$

$$\Rightarrow T_j = T_j^\dagger \quad \text{Generators must be Hermitian.}$$

Also require  $\det R = 1$ .

$$R = \mathbb{1} + i\alpha_j T_j = \begin{pmatrix} 1 + i\alpha_j (T_j)_{11} & i\alpha_j (T_j)_{12} \\ i\alpha_j (T_j)_{21} & 1 + i\alpha_j (T_j)_{22} \end{pmatrix}$$

$$\det R = 1 + i\alpha_j (T_j)_{11} + i\alpha_j (T_j)_{22} + \dots \quad \text{order } \alpha_j^2$$

$$= 1 + i\alpha_j \text{Tr}[T_j] = 1$$

$$\Rightarrow \text{Tr}[T_j] = 0.$$

You may already be familiar with a set of  $2 \times 2$  Hermitian, traceless matrices: Pauli matrices.

$$\sigma_1 = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}, \quad \sigma_2 = \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix}, \quad \sigma_3 = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$$

It is convention to define the  $su(2)$  generators with an additional factor of  $1/2$ . Standard convention:  $\text{Tr}[T_i T_j] = \frac{1}{2} \delta_{ij}$ .

$$T_1 = \frac{1}{2} \sigma_1 = \frac{1}{2} \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}, \quad T_2 = \frac{1}{2} \sigma_2 = \frac{1}{2} \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix}, \quad T_3 = \frac{1}{2} \sigma_3 = \frac{1}{2} \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$$

Let's exponentiate  $\exp\left(i \sum_{i=1}^3 \alpha_i T_i\right)$  to show it takes the form  $\begin{pmatrix} a & -b^* \\ b & a^* \end{pmatrix}$ .

Define vector  $\vec{\alpha} = (\alpha_1, \alpha_2, \alpha_3)$ ,  $\vec{\sigma} = (\sigma_1, \sigma_2, \sigma_3)$ .  
 Also define  $\alpha = |\vec{\alpha}|$  and  $\hat{\alpha} = \vec{\alpha}/\alpha$ .

$$\text{Then } \exp\left(i \sum_{i=1}^3 \alpha_i T_i\right) = \exp\left(\frac{i}{2} \vec{\alpha} \cdot \vec{\sigma}\right)$$

Can show that: (HW)

$$\exp\left(\frac{i}{2} \vec{\alpha} \cdot \vec{\sigma}\right) = \cos\left(\frac{\alpha}{2}\right) \mathbb{1} + i(\hat{\alpha} \cdot \vec{\sigma}) \sin\left(\frac{\alpha}{2}\right).$$

$\hat{\alpha}$  is a unit vector. Parametrize it as

$$\hat{\alpha} = (\sin\theta \cos\phi, \sin\theta \sin\phi, \cos\theta)$$

$$\hat{\alpha} \cdot \vec{\sigma} = \begin{pmatrix} \cos\theta & \sin\theta e^{-i\phi} \\ \sin\theta e^{i\phi} & -\cos\theta \end{pmatrix}$$

$$R = \exp\left(\frac{i}{2} \vec{\alpha} \cdot \vec{\sigma}\right) = \begin{pmatrix} \cos\left(\frac{\alpha}{2}\right) + i \cos\theta \sin\left(\frac{\alpha}{2}\right) & i \sin\theta e^{-i\phi} \sin\left(\frac{\alpha}{2}\right) \\ i \sin\theta e^{i\phi} \sin\left(\frac{\alpha}{2}\right) & \cos\left(\frac{\alpha}{2}\right) - i \cos\theta \sin\left(\frac{\alpha}{2}\right) \end{pmatrix}$$

$$= \begin{pmatrix} a & -b^* \\ b & a^* \end{pmatrix}$$

$$a = \cos\left(\frac{\alpha}{2}\right) + i \cos\theta \sin\left(\frac{\alpha}{2}\right)$$

$$b = i \sin\theta e^{i\phi} \sin\left(\frac{\alpha}{2}\right)$$

Generators  $T_i$  of a Lie group form a vector space known as a Lie algebra.

i.e.  $\sum_{i=1}^n d_i T_i$  is a vector:  $T_i$  are basis vectors,  $d_i$  are the components.

Plus the generators satisfy commutation relations (Lie bracket)

$$[T_i, T_j] = T_i T_j - T_j T_i = \sum_{k=1}^n f_{ijk} T_k$$

where  $f_{ijk}$  are structure constants.

For an abelian group,  $f_{ijk} = 0$ .

Proof: Closure property of a group requires that any combination of group elements is itself an element of the group.

Define  $R(\vec{\alpha}) = \exp(i \sum_{i=1}^n \alpha_i T_i)$ .

For an abelian group,  $R(\vec{\alpha}) R(\vec{\beta}) = R(\vec{\alpha} + \vec{\beta})$ , but not for a nonabelian group. Let's consider the following object:

$$R(\vec{\alpha}) R(\vec{\beta}) R(-\vec{\alpha} - \vec{\beta}) = \exp(i \sum_{i=1}^n \alpha_i T_i) \exp(i \sum_{i=1}^n \beta_i T_i) \times \exp(-i \sum_{i=1}^n (\alpha_i + \beta_i) T_i)$$

~~By~~ By closure, there must be some  $\vec{\gamma}$  such that

$$R(\vec{\alpha}) R(\vec{\beta}) R(-\vec{\alpha} - \vec{\beta}) = R(\vec{\gamma}).$$

Let  $\vec{\alpha} = (\alpha_1, \dots, \alpha_i, \dots, 0)$  only  $i$ -component is non zero  
 $\vec{\beta} = (0, \dots, \beta_j, \dots, 0)$  only  $j$ -component is non-zero

Treat  $\alpha_i, \beta_j \ll 1$  as infinitesimal & expand to 2nd order.

$$R(\vec{\alpha})R(\vec{\beta})R(-\vec{\alpha}-\vec{\beta}) = \left( \mathbb{1} + i\alpha_i T_i - \frac{1}{2}(\alpha_i T_i)^2 \right) \left( \mathbb{1} + i\beta_j T_j - \frac{1}{2}(\beta_j T_j)^2 \right) \\ \times \left( \mathbb{1} - i(\alpha_i T_i + \beta_j T_j) - \frac{1}{2}(\alpha_i T_i + \beta_j T_j)^2 \right)$$

$$= \mathbb{1} + i\alpha_i T_i + i\beta_j T_j - i(\alpha_i T_i + \beta_j T_j) \\ - \frac{1}{2} \left( (\alpha_i T_i)^2 + (\beta_j T_j)^2 + 2\alpha_i \beta_j T_i T_j - 2\alpha_i^2 T_i^2 - 2(\alpha_i T_i)(\beta_j T_j) \right. \\ \left. - 2(\beta_j T_j)(\alpha_i T_i) - 2(\beta_j T_j)^2 + (\alpha_i T_i)^2 + (\beta_j T_j)^2 \right. \\ \left. + 2(\alpha_i T_i)(\beta_j T_j) + (\beta_j T_j)(\alpha_i T_i) \right)$$

$$= \mathbb{1} - \frac{1}{2} \alpha_i \beta_j [T_i, T_j]$$

$$= \mathbb{1} + i \sum_{k=1}^n \gamma_k T_k = R(\vec{\gamma})$$

We need  $\sum_{k=1}^n \gamma_k T_k = \frac{i}{2} \alpha_i \beta_j [T_i, T_j]$

$$\text{Tr} \left[ T_m \sum_{k=1}^n \gamma_k T_k \right] = \frac{1}{2} \gamma_m = \frac{i}{2} \alpha_i \beta_j \text{Tr} \left[ T_m [T_i, T_j] \right]$$

$$\gamma_k = i \alpha_i \beta_j \underbrace{\text{Tr} \left[ [T_i, T_j] T_k \right]}_{\text{structure constant } f_{ijk}}$$



For SU(2): For Pauli matrices  $[\sigma_i, \sigma_j] = 2i \epsilon_{ijk} \sigma_k$

So  $f_{ijk} = \epsilon_{ijk} =$  Levi-Civita antisymmetric tensor  
 $= \begin{cases} 0 & \text{if any } i, j, k \text{ are equal} \\ \pm 1 & \text{for any even (+) or odd (-) permutation of } i=1, j=2, k=3. \end{cases}$

e.g.  $\epsilon_{123} = \epsilon_{231} = \epsilon_{312} = -\epsilon_{132} = -\epsilon_{321} = -\epsilon_{213} = +1$   
 $\epsilon_{111} = \epsilon_{112} = \epsilon_{113} = \epsilon_{122} = \epsilon_{133} = \dots \text{ etc.} = 0$

## Representations

Rep.  $D$  satisfies  $D(g_1) \circ D(g_2) = D(g_3)$  if  $g_1 \circ g_2 = g_3$ .  
Preserves group operation.

We're going to take  $SU(2)$  as a concrete example:

$$g_i = R(\vec{\alpha}) = \exp\left(i \sum_{i=1}^3 \alpha_i T_i\right)$$

Fundamental rep:  $D(R) = R$

Anti fundamental rep:  $D(R) = R^*$

Trivial rep:  $D(R) = \mathbb{1}$

Before we get to more complicated reps, introduce some nomenclature:

$SU(2)$  matrices  $R$  act on two-component vectors  $\vec{v} = \begin{pmatrix} v_1 \\ v_2 \end{pmatrix}$

$$R\vec{v} \quad \text{or} \quad \sum_j R_{ij} v_j \quad \text{in components.}$$

Refer to  $\vec{v}$  as "a fundamental"  $\rightarrow$  i.e. transforms under fundamental representation.  $v_i \rightarrow R_{ij} v_j$ .

From now on: use summation convention that repeated indices are summed over.  $R_{ij} v_j = \sum_{j=1}^2 R_{ij} v_j$

Then  $\vec{u}^*$  is an antifundamental:  $u_i^* \rightarrow R_{ij}^* u_j$

Bi fundamental representation: Consider an object with two indices ~~Mij~~  $M_{ij}$ , transforming as

$$M_{ij} \rightarrow M'_{ij} = R_{ik} R_{jl} M_{kl}$$

in matrix form  $M \rightarrow M' = R M R^T$ ,  $M = \begin{pmatrix} M_{11} & M_{12} \\ M_{21} & M_{22} \end{pmatrix}$

Define vector  $\vec{m} = \begin{pmatrix} M_{11} \\ M_{21} \\ M_{12} \\ M_{22} \end{pmatrix}$ . Want to find rep

$D(R)$  such that  $M \rightarrow M' = R M R^T$  corresponds to  $\vec{m} \rightarrow \vec{m}' = D(R) \vec{m}$  where  $D(R)$  is  $4 \times 4$  matrix.

Write:  $R = \begin{pmatrix} a & -b^* \\ b & a^* \end{pmatrix}$  Then:

$$M' = R M R^T = \begin{pmatrix} a & -b^* \\ b & a^* \end{pmatrix} \begin{pmatrix} M_{11} & M_{12} \\ M_{21} & M_{22} \end{pmatrix} \begin{pmatrix} a & b \\ -b^* & a^* \end{pmatrix}$$

$$= \begin{pmatrix} a M_{11} - b^* M_{21} & a M_{12} - b^* M_{22} \\ b M_{11} + a^* M_{21} & b M_{12} + a^* M_{22} \end{pmatrix} \begin{pmatrix} a & b \\ -b^* & a^* \end{pmatrix}$$

$$= \begin{pmatrix} a^2 M_{11} - a b^* M_{21} - a b^* M_{12} + b^{*2} M_{22} \\ ab M_{11} + |a|^2 M_{21} - |b|^2 M_{12} - a^* b^* M_{22} \end{pmatrix}$$

$$\begin{pmatrix} a b M_{11} - |b|^2 M_{21} + |a|^2 M_{12} - a^* b^* M_{22} \\ b^2 M_{11} + a^* b M_{21} + a^* b M_{12} + a^{*2} M_{22} \end{pmatrix}$$

$$\vec{M} \rightarrow \vec{M}' = \begin{pmatrix} a^2 & -a b^* & -a b^* & b^{*2} \\ ab & |a|^2 & -|b|^2 & -a^* b^* \\ ab & -|b|^2 & |a|^2 & -a^* b^* \\ b^2 & a^* b & a^* b & a^{*2} \end{pmatrix} \begin{pmatrix} M_{11} \\ M_{21} \\ M_{12} \\ M_{22} \end{pmatrix}$$

$$= \begin{pmatrix} a R & -b^* R \\ b R & a^* R \end{pmatrix} \begin{pmatrix} M_{11} \\ M_{21} \\ M_{12} \\ M_{22} \end{pmatrix} = D(R) \vec{m}$$

$$\text{So } D(R) = \underbrace{\begin{pmatrix} a R & -b^* R \\ b R & a^* R \end{pmatrix}}_{4 \times 4}, \quad R = \begin{pmatrix} a & -b^* \\ b & a^* \end{pmatrix}$$

$$\begin{aligned} \text{Check: } D(R) \text{ unitary: } D(R)^\dagger D(R) &= \begin{pmatrix} a^* R^\dagger & b^* R^\dagger \\ -b R^\dagger & a R^\dagger \end{pmatrix} \begin{pmatrix} a R & -b^* R \\ b R & a^* R \end{pmatrix} \\ &= \begin{pmatrix} (|a|^2 + |b|^2) R^\dagger R & 0 \\ 0 & (|a|^2 + |b|^2) R^\dagger R \end{pmatrix} \\ &= \begin{pmatrix} \mathbb{1} & 0 \\ 0 & \mathbb{1} \end{pmatrix} = 4 \times 4 \text{ identity matrix.} \end{aligned}$$

A representation is reducible if there exists a similarity transformation  $S$  that can reduce  $D(R)$  to block diagonal form for all  $D(R)$ .

$$D(R) \rightarrow S^{-1} D(R) S = \begin{pmatrix} D^{(1)}(R) & & \\ & D^{(2)}(R) & \\ & & \ddots \end{pmatrix}$$

Then:

$D^{(1)}(R), \dots$  etc. are irreducible representations of  $R$ .  
(Assuming they cannot be reduced further themselves)

example: bifundamental rep. can be reduced.

Note how quantity  $(M_{12} - M_{21})$  transforms:

$$\begin{aligned} M_{12} - M_{21} &\rightarrow M'_{12} - M'_{21} = ab M_{11} - |b|^2 M_{21} + |a|^2 M_{12} - a^* b^* M_{22} \\ &\quad - ab M_{11} + |a|^2 M_{21} + |b|^2 M_{12} + a^* b^* M_{22} \\ &= (|a|^2 + |b|^2) (M_{12} - M_{21}) \\ &= (M_{12} - M_{21}) \end{aligned}$$

This quantity transforms under the trivial rep. (i.e. it is invariant)

Define a new vector  $\vec{m}_S = \begin{pmatrix} (M_{12} - M_{21})/\sqrt{2} \\ M_{11} \\ (M_{12} + M_{21})/\sqrt{2} \\ M_{22} \end{pmatrix}$

Then can define  $S = \begin{pmatrix} 0 & 1 & 0 & 0 \\ -1/\sqrt{2} & 0 & 1/\sqrt{2} & 0 \\ 1/\sqrt{2} & 0 & 1/\sqrt{2} & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$ ,  $S^{-1} = \begin{pmatrix} 0 & -1/\sqrt{2} & 1/\sqrt{2} & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 1/\sqrt{2} & 1/\sqrt{2} & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$

$\vec{m}_S$  is related to  $\vec{m}$  by  $\vec{m} = S \vec{m}_S$  or  $\vec{m}_S = S^{-1} \vec{m}$ .

$$S^{-1} D(R) S = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & a^2 & -\sqrt{2} ab^* & b^{*2} \\ 0 & \sqrt{2} ab & |a|^2 - |b|^2 & -\sqrt{2} a^* b^* \\ 0 & b^2 & \sqrt{2} a^* b & a^{*2} \end{pmatrix}$$

Transformation of  $\vec{m}_S$  is:

$$\vec{m}_S \rightarrow \vec{m}'_S = S^{-1} \vec{m}' = S^{-1} D(R) S S^{-1} \vec{m} = \underbrace{S^{-1} D(R) S}_{\text{block diagonal}} \vec{m}_S$$

$$\frac{M_{12} - M_{21}}{\sqrt{2}} \quad \text{transforms under trivial rep. (Singlet)} \quad D(R) = \mathbb{1}$$

$$\begin{pmatrix} M_{11} \\ \frac{M_{12} + M_{21}}{\sqrt{2}} \\ M_{22} \end{pmatrix} \quad \text{transforms under } 3 \times 3 \text{ rep. (triplet)}$$

$$D(R) = \begin{pmatrix} a^2 & -\sqrt{2} a b^* & b^{*2} \\ \sqrt{2} a b & |a|^2 - |b|^2 & -\sqrt{2} a^* b^* \\ b^2 & \sqrt{2} a^* b & a^{*2} \end{pmatrix}$$

Singlet (trivial) and triplet representations are irreducible reps.

Generators: recall  $R = \begin{pmatrix} a & -b^* \\ b & a^* \end{pmatrix} = \mathbb{1} + \frac{i}{2} \begin{pmatrix} \alpha_3 & \alpha_1 - i\alpha_2 \\ \alpha_1 + i\alpha_2 & -\alpha_3 \end{pmatrix}$   $(\vec{\alpha} \cdot \vec{\sigma})$

in infinitesimal limit

$$a = 1 + \frac{i}{2} \alpha_3, \quad b = \alpha_1 + i\alpha_2$$

Write  $D(R) = \mathbb{1} + \sum_{i=1}^3 \alpha_i T_i$

$$= \begin{pmatrix} 1 + i\alpha_3 & -\sqrt{2}(\alpha_1 - i\alpha_2) & 0 \\ \sqrt{2}(\alpha_1 + i\alpha_2) & 1 & -\sqrt{2}(\alpha_1 - i\alpha_2) \\ 0 & \sqrt{2}(\alpha_1 + i\alpha_2) & 1 - i\alpha_3 \end{pmatrix}$$

$$T_1 = -i\sqrt{2} \begin{pmatrix} 0 & -1 & 0 \\ 1 & 0 & -1 \\ 0 & 1 & 0 \end{pmatrix}, \quad T_2 = \sqrt{2} \begin{pmatrix} 0 & 1 & 0 \\ 1 & 0 & 1 \\ 0 & 1 & 0 \end{pmatrix}$$

$$T_3 = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & -1 \end{pmatrix}$$