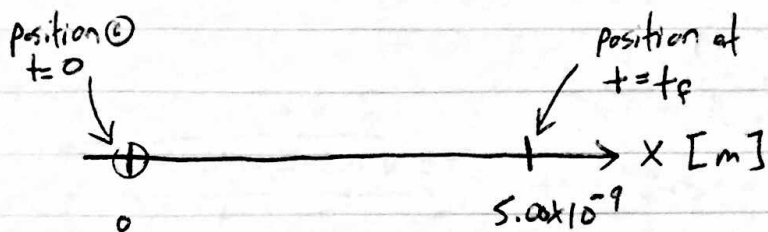


P1



$$V_0 = V(t=0) = 150 \text{ m/s}$$

$$V_1 = V(t=t_f) = 100 \text{ m/s}$$

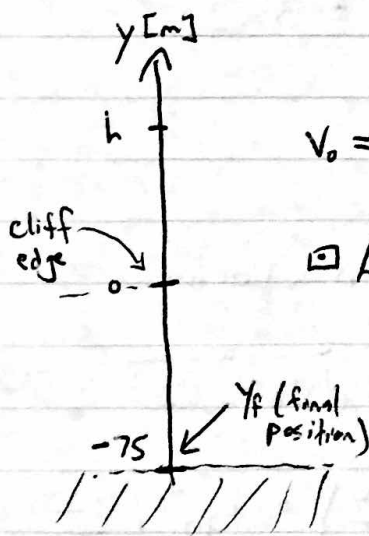
$$a) \quad \bar{v} = \frac{V_1 + V_0}{2} = 125 \frac{\text{m}}{\text{s}} = \frac{\Delta x}{\Delta t} = \frac{5.0 \times 10^{-9}}{t_f - 0}$$

$$\rightarrow t_f = \frac{5.0 \times 10^{-9}}{125} \approx 4.00 \times 10^{-11} \text{ s}$$

b) Since the acceleration is constant (as stated),  $a = \bar{a}$

$$a = \bar{a} = \frac{\Delta V}{\Delta t} = \frac{V_1 - V_0}{t_f} = \frac{-50}{4.00 \times 10^{-11}} = -1.25 \times 10^{12} \text{ m/s}^2$$

P2  Treat as a 1-D problem (i.e. "straight up", "just misses").  
But for simplicity, I'll use "z-D" notation here



$$V_0 = 15 \text{ m/s} \text{ (positive because thrown upwards)}$$

At peak (i.e.  $y=h$ ),  $V=0$ . Everywhere  $a = -9.8 \text{ m/s}^2$

$$V^2 = V_0^2 + 2a(h-0) = V_0^2 - 2(9.8)h$$

$$\rightarrow h = \frac{V_0^2}{2(9.8)} = \frac{15^2}{19.6} = 11.5 \text{ m}$$

Let  $t_f$  be the "total time of flight" and then we can write

$$y_f = y_0 + V_0 t_f + \frac{1}{2} a t_f^2 \rightarrow -75 = 0 + 15 t_f - \frac{9.8}{2} t_f^2$$

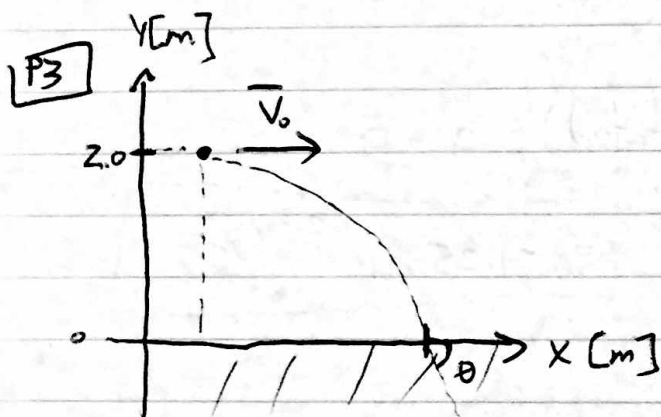
P2 (cont)

□ This is just a quadratic eqn. for  $t_f$ :

$$4.9t_f^2 - 15t_f - 75 = 0 \Rightarrow t_f = \frac{15 \pm \sqrt{15^2 - 4(4.9)(-75)}}{2(4.9)}$$

$$\approx \frac{15 \pm 41.2}{9.8} \Rightarrow \boxed{t_f \approx 5.73 \text{ s}}$$

NOTE: Only the positive root matters here (i.e. the "negative time" is irrelevant)



$$\vec{V}_0 = 4.00 \hat{x} \quad (\text{i.e. } V_{0x} = 4.00, V_{0y} = 0)$$

□ Note that  $a_x = 0$  such that  $V_{fx} = 4.00$  (i.e. no change in horizontal component), so we only need to deal w/  $a_y (=g)$  so to find  $V_{fy}$

$$V_{fy}^2 = V_{0y}^2 + 2a_y(y - y_0) = 0 + 2(-9.8)(0 - 2) = 39.2 \left(\frac{\text{m}^2}{\text{s}^2}\right)$$

$$\rightarrow V_{fy} = \sqrt{39.2} = 6.26 \text{ m/s}$$

□ Keep in mind that we are asked for the velocity, which is a vector!

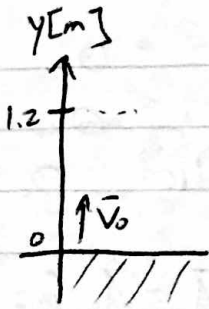
$$\vec{V}_f = V_{fx} \hat{x} + V_{fy} \hat{y} \quad \Rightarrow \quad |\vec{V}_f| = \sqrt{V_{fx}^2 + V_{fy}^2} = \sqrt{4.00^2 + 6.26^2} \approx 7.43 \text{ m/s}$$

$$\angle \vec{V}_f \equiv \theta = \tan^{-1}\left(\frac{V_{fy}}{V_{fx}}\right) = \tan^{-1}\left(\frac{6.26}{4.00}\right)$$

$$\approx -57.4^\circ$$

$$\Rightarrow \boxed{\vec{V}_f = 4.00 \hat{x} + 6.26 \hat{y} \Rightarrow \text{speed is } 7.43 \frac{\text{m}}{\text{s}} \text{ and angle } \theta = -57.4^\circ \text{ re the ground}}$$

P4



$$\bar{V}_0 = ? , y_0 = 0 , y_f = 1.2 \text{ m} , a_y = -9.8 \text{ m/s}^2$$

$$0 = V_0^2 - 2(9.8)(1.2 - 0) \rightarrow V_0 = \sqrt{23.5} \approx 4.85 \text{ m/s}$$

NOTE: As a velocity:  $\bar{V} = 4.85 \hat{y} \text{ m/s}$

PS [Very similar to last problem!]

a)  $V_f = 0 , V_0 = 7.00 \text{ m/s} , a_y = -9.8 \text{ m/s}^2 , y_0 = 0$

$$0 = 7^2 - 2(9.8)(y_f - 0) \rightarrow y_f = \frac{49}{19.6} \approx 2.50 \text{ m}$$

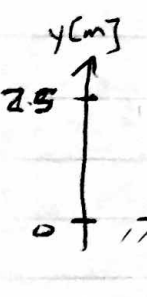
b)  $y_f = y_0 + V_0 t + \frac{1}{2} a t^2 = 0 + 7.00 t - \frac{9.8}{2} t^2 = 2.50$

$$\rightarrow 4.9 t^2 - 7.00 t - 2.50 = 0 \rightarrow t = \frac{7.00 \pm \sqrt{49 - 4(4.9)(-2.5)}}{9.8} = 0.714 \text{ s}$$

(quadratic eqn. for t)

Note # of sig. figs!

c) Good idea to explicitly do the calculation, but logically it would be twice the answer in part b (i.e. 1.43 s). Let's verify. Let  $t_1$  be the answer to part b (i.e. time of flight upwards) and  $t_2$  be time downwards. Thus total flight time is  $t_T = t_1 + t_2$ . For  $t_2$ :



$$V_g^2 = V_0^2 + 2a(y - y_0) = 0 - 2(9.8)(0 - 2.5)$$

$$\rightarrow V_g = \sqrt{2.5(19.6)} = \sqrt{49} = 7.00 \text{ m/s} \quad (\text{Note: Same as question a } V_0!)$$

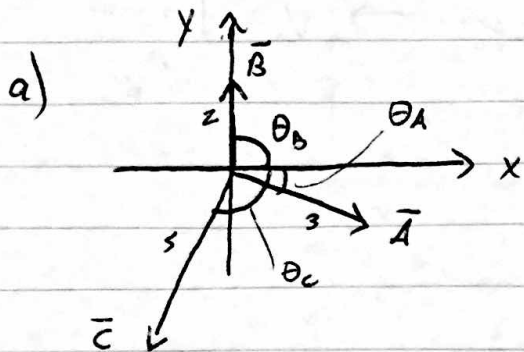
NOTE: Be careful!! Because of the squaring, one can lose track that  $V_g$  is actually  $-7.00 \text{ m/s}$ .

$$y_f = y_0 + V_0 t_2 + \frac{1}{2} a t_2^2 \Rightarrow 0 = 2.50 + (0)t_2 - \frac{1}{2}(9.8)t_2^2 \rightarrow t_2 = \sqrt{\frac{2.5}{4.9}} \approx 0.714$$

$$\Rightarrow t_T = 2(0.714) \approx 1.43 \text{ s}$$

d) Already did this re part c:  $V_g = 7.00 \text{ m/s}$

**P6** Rewrite vectors in polar form:  $|\vec{A}| = 3.0$ ,  $\angle \vec{A} = -20^\circ = \theta_A$   
 NOTE: Units are in meters and angles are measured from the +x-axis  
 $|\vec{B}| = 2.0$ ,  $\angle \vec{B} = 90^\circ = \theta_B$   
 $|\vec{C}| = 5.0$ ,  $\angle \vec{C} = -110^\circ = \theta_C$



b) In component form:  $\vec{A} = A_x \hat{x} + A_y \hat{y}$   
 (and similarly for others)

$$A_x = 3.0 \cos(-20^\circ) \approx 2.8 \text{ m}$$

$$A_y = 3.0 \sin(-20^\circ) \approx -1.0 \text{ m}$$

similarly:  $B_x = 2.0 \cos(90^\circ) = 0$

$$B_y = 2.0 \sin(90^\circ) = 2.0$$

$$C_x = 5.0 \cos(-110^\circ) \approx -1.7$$

$$C_y = 5.0 \sin(-110^\circ) \approx -4.7$$

$$\Rightarrow \vec{A} = (2.8\hat{x} - 1.0\hat{y})\text{m}, \vec{B} = (2.0\hat{y})\text{m}, \vec{C} = (-1.7\hat{x} - 4.7\hat{y})\text{m}$$

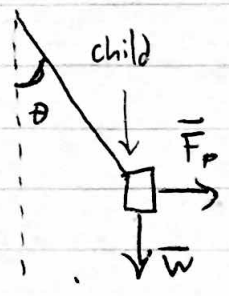
c)  $\vec{D} = \vec{A} + \vec{B} + \vec{C} = \hat{x}(2.8 + 0 - 1.7) + \hat{y}(-1.0 + 2.0 - 4.7)$

$$= (1.1\hat{x} - 3.7\hat{y})\text{m} = \vec{D}$$

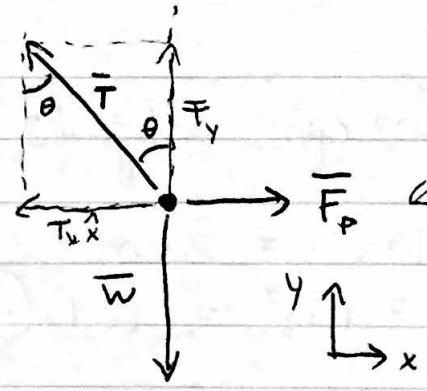
$$|\vec{D}| = \sqrt{1.1^2 + 3.7^2} \approx 3.9 \text{ m}$$

$$\angle \vec{D} = \theta_D = \tan^{-1}\left(\frac{-3.7}{1.1}\right) \approx -73^\circ$$

P7



make a FBD



this is what we need to determine (actually,  $|F_p|$ )

$W = 200\text{ N}$

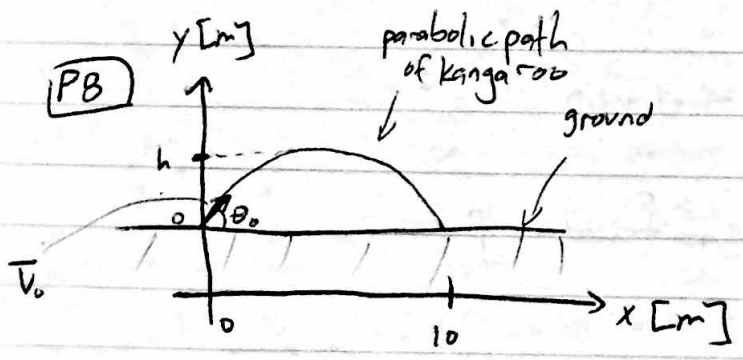
Since child would be at rest at the moment,  $\Sigma \vec{F}_n = 0$

$$\left. \begin{aligned} \Sigma F_x = 0 &\rightarrow F_p - T \sin \theta = 0 \\ \Sigma F_y = 0 &\rightarrow T \cos \theta - W = 0 \end{aligned} \right\} \text{two eqns. two unknowns}$$

$$T = \frac{W}{\cos(\theta)} = \frac{200}{\cos(30)} \approx 231\text{ N}$$

$$F_p = T \sin \theta = 231 \sin(30) \approx 116\text{ N} \Rightarrow |F_p| \approx 116\text{ N}$$

P8



Need to determine  $|\vec{v}_0|$  and  $h$ . We are given  $x_f$  (i.e. the "range") and angle of the jump (i.e.  $\angle \vec{v}_0 = 20^\circ = \theta_0$ )

We know a "projectile" range is  $x_f = \frac{2v_0^2 \sin \theta \cos \theta}{g}$

$$\rightarrow v_0 = \frac{x_f g}{2 \sin \theta_0 \cos \theta_0} = \frac{(10)(9.8)}{2 \sin(20) \cos(20)} \approx 12.3$$

$$\Rightarrow |\vec{v}_0| = 12.3 \frac{\text{m}}{\text{s}}$$

We know projectile max height is given by

$$h = \frac{v_0^2 \sin^2 \theta}{2g} = \frac{(12.3)^2 \sin^2(20)}{19.6} \approx 0.90\text{ m} = h$$

P9

$$\omega = 4000 \text{ rpm} = 4000 \frac{\text{rev}}{\text{min}} = 4000 \frac{\text{rev}}{\text{min}} \cdot \frac{1 \text{ min}}{60 \text{ s}} \cdot \frac{2\pi \text{ rads}}{1 \text{ rev}} \approx 419 \frac{\text{rads}}{\text{s}}$$

a) Here  $r = 10 \text{ cm} = 0.1 \text{ m}$

$$\rightarrow a_r = r\omega^2 = (0.1)(419)^2 \approx 1.75 \times 10^4 \frac{\text{m}}{\text{s}^2} = a_r$$

b) ok, first we need to calc. the speed of something haven fallen (from rest) from a height of 1 m:

$$v_f^2 = v_o^2 + 2a(y_f - y_o) = 0 - 2(9.8)(0 - 1) \rightarrow v_f \approx -4.43 \frac{\text{m}}{\text{s}}$$

(Note: It is neg.!)

Now we assume the object undergoes a const. acceleration such that it goes from  $v_o = 4.43 \frac{\text{m}}{\text{s}}$  to  $v_f = 0$  over  $t = 1 \times 10^{-3} \text{ s}$

$$v_f = v_i + a(\Delta t) \rightarrow 0 = -4.43 + a(0.001)$$

$$\Rightarrow a \approx 4.4 \times 10^3 \frac{\text{m}}{\text{s}^2}$$

$\rightarrow$  This value is only  $\sim \frac{1}{4}$  of that found in part a.