

# Circular motion and the unit circle

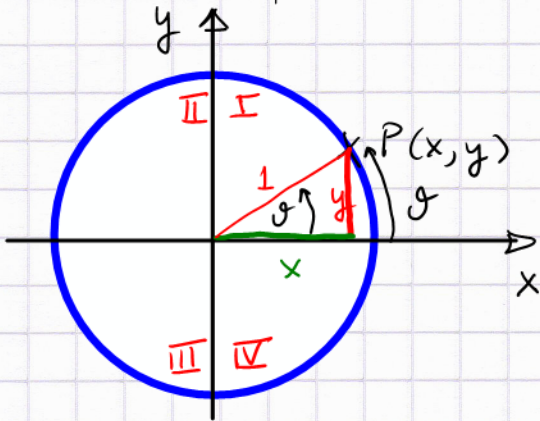
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Motion on a circle: 2 dimensions  $\vec{r}(t) = x(t) \hat{i} + y(t) \hat{j}$

constrained by:  $x(t)^2 + y(t)^2 = R^2$   
radius

should be described using a single degree of freedom  
= one real variable  $\rightarrow$  polar angle  $\vartheta(t)$

unit circle (mathematics)



$\vartheta$  = angle in degrees

$\vartheta$  = arclength in radians

conversion:  $180^\circ \hat{=} \pi$  radians

$\pi = 3.14(159265\dots)$

$$x = \cos \vartheta$$

$$y = \sin \vartheta$$

As  $\vartheta$  varies from  $0 \dots 2\pi$ :

We need  $\sin$ ,  $\cos$  and  $\tan = \frac{\sin}{\cos}$

in many contexts:

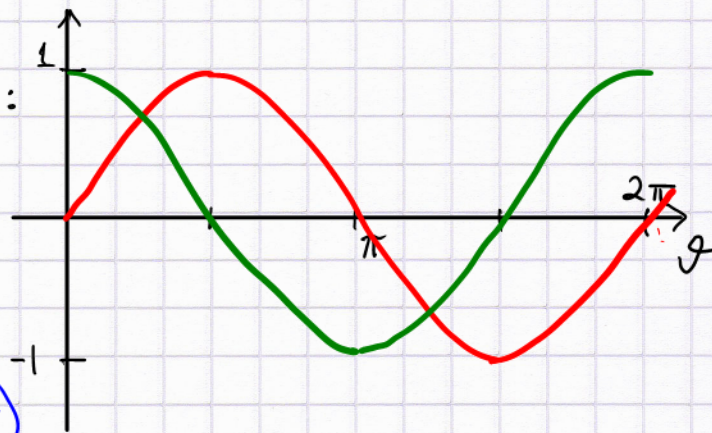
Example 1:  $\sin(\omega t) = \sin(2\pi f t)$

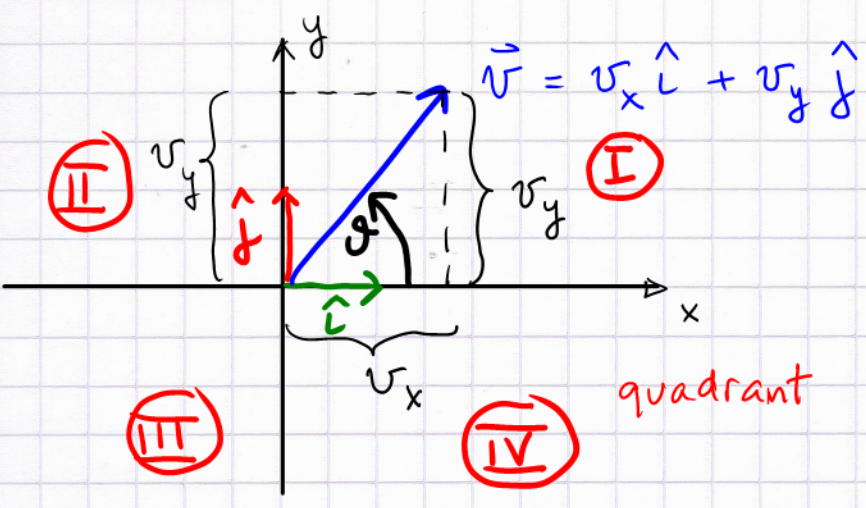
= oscillatory (in time) motion, electrical signal

Example 2: Vector  $\vec{v} = v_x \hat{i} + v_y \hat{j}$  to be expressed

as length & direction:  $v = |\vec{v}| = \sqrt{v_x^2 + v_y^2}$

Direction: use  $\vartheta$  = angle from positive x-axis to vector, in pos. math. sense (= counterclockwise CCW).





Inverse trig functions

$$\frac{v_y}{v_x} = \tan \theta$$

$$\tan^{-1}\left(\frac{v_y}{v_x}\right) = \tan^{-1}(\tan \theta) = \theta$$

Note: By default  $\tan^{-1}$  returns values in the range:  $-\frac{\pi}{2} < \theta < \frac{\pi}{2}$  (quadrants I, IV)

$$\frac{v_y}{v_x} > 0 : \Rightarrow \text{I}$$

$$\frac{v_y}{v_x} < 0 : \text{IV}$$

Suppose the vector points into quadrant II  $v_x < 0$   
 $v_y > 0$

$\tan^{-1}$  receives a neg. argument  $\frac{v_y}{v_x}$ , answers:  $\theta$  in IV

How do we fix this? Need to add  $\pi$  to  $\theta$

Alternative: use  $v = \sqrt{v_x^2 + v_y^2}$ ,  $\theta = \cos^{-1}\left(\frac{v_x}{v}\right)$  ?

This works in I, II, since  $\cos^{-1}$  maps the interval  $(-1, 1)$  into  $(\pi, 0)$ , i.e.,  $0 < \theta < \pi$  is the range

So, try  $\theta = \sin^{-1}\left(\frac{v_y}{v}\right)$  ? always yields  $-\frac{\pi}{2} < \theta < \frac{\pi}{2}$

Always make a sketch, use  $v_x, v_y$  sign info to figure out which quadrant the tip points to, adjust  $\theta$  by adding  $\pi$ .

Aside

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Small caveat: suppose  $v_x = 1.5$ ,  $v_y = -0.01$

$$\therefore \theta = \tan^{-1}(-0.015) = \tan^{-1}(-1.5 \times 10^{-2}) = -1.5 \times 10^{-2}$$

→  
convert to degrees

$$\theta = -0.86^\circ \quad (2 \text{ significant digits})$$

Express as a positive angle (quadrant IV:  $270^\circ < \theta < 360^\circ$ )

$$360^\circ - 0.86^\circ = 359.14^\circ \quad \leftarrow \text{are we quoting 5 significant digits here? NOT REALLY!}$$

$\therefore$  Advantage in using negative angles when  $|\theta|$  is small.

Uniform circular motion on circle of radius  $R$ :

$$\vec{r}(t) = R [\cos \theta(t) \hat{i} + \sin \theta(t) \hat{j}]$$

when  $t=0$  implies  $\theta=0$ , the motion starts on

the positive x-axis:  $\vec{r}(0) = R \hat{i}$

Uniform motion is characterized by a period  $T$

(it takes  $T$  seconds to go once around)

The frequency  $f = \frac{1}{T}$  measures revolutions/time

$$\theta(t) = 2\pi \frac{t}{T}$$

$$= 2\pi f t$$

$$= \omega t$$

why?

$0 < t < T$  is one orbit

$0 < \theta < 2\pi$  is one math. period

defines  $\omega = 2\pi f = \frac{2\pi}{T}$

"circular" frequency