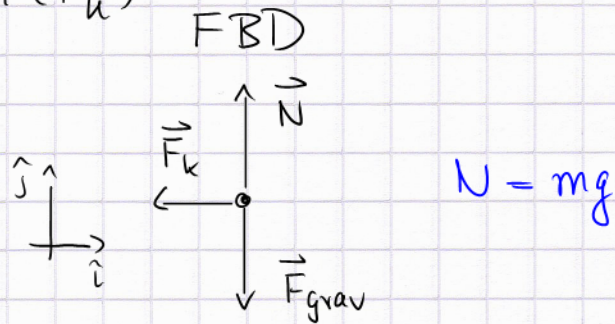
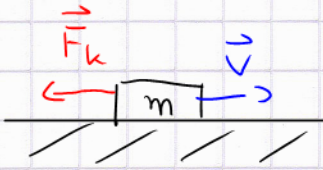


Friction

-> opposes motion

(i) Kinetic friction (\vec{F}_k)



$$|\vec{F}_k| \equiv F_k = \mu_k N \quad (\text{empirical law})$$

↑
coefficient of kinetic friction

analyze motion of sliding mass:

$$m a_x = -F_k = -\mu_k N = -\mu_k m g$$

$$\Rightarrow a_x = -\mu_k g \quad (\text{constant and independent of } m)$$

$$\hookrightarrow v_x = v_0 + a_x t = v_0 - \mu_k g t$$

coming to a stop: $v_x \stackrel{!}{=} 0 = v_0 - \mu_k g t_{\text{stop}}$

$$\Rightarrow t_{\text{stop}} = \frac{v_0}{\mu_k g}$$

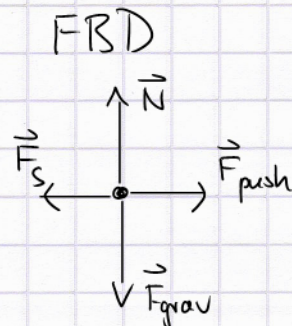
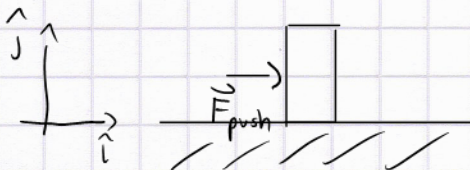
travelled distance:

$$x(t) = x_0 + v_0 t - \frac{\mu_k g}{2} t^2$$

$$\Delta x = x(t_{\text{stop}}) - x_0 = v_0 t_{\text{stop}} - \frac{\mu_k g}{2} t_{\text{stop}}^2$$
$$= \frac{v_0^2}{2\mu_k g}$$

(ii) Static friction (\vec{F}_s)

example: pushing a fridge



$$\hat{i} : -F_s + F_{\text{push}} = 0$$

$$\hat{j} : -mg + N = 0$$

} static equilibrium

If one increases F_{push} , F_s increases accordingly - as long as:

$$F_s \leq \mu_s N \quad (\text{empirical law})$$

↑ coefficient of static friction

empirically one finds $\mu_k \leq \mu_s < 1$