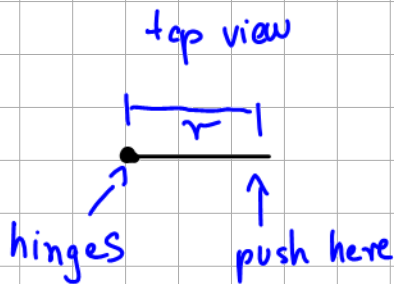


# Torque

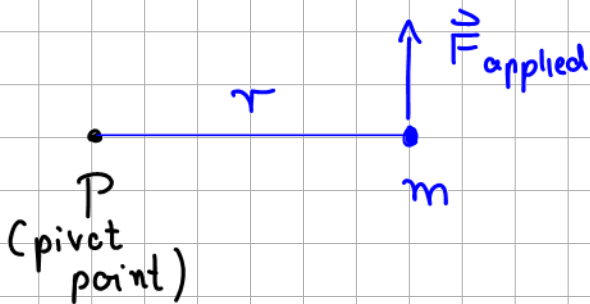
How do you open a door ?



you push it as far away from the hinges as possible. It's not just the applied force that matters, but the product of force and "lever arm", i.e. torque:

$$\tau = F_{\text{applied}} r$$

Another example: ball attached to (massless) rod



define torque as above:

$$\tau = F_{\text{applied}} r$$

Now study (nonuniform circular) motion of ball:

recap: 
$$\vec{a}(t) = \vec{a}_c(t) + \vec{a}_t(t)$$

$$(\vec{a}_c \perp \vec{a}_t)$$

with  $a_c = \omega^2 r$ ,  $\omega = \dot{\theta}$

$$a_t = \alpha r, \alpha = \dot{\omega} = \ddot{\theta}$$

(note that  $a_t$  can be negative!)

Newton-2: 
$$m \vec{a} = \sum \vec{F}$$

$$\Leftrightarrow \begin{cases} m a_c = m \omega^2 r = T & \text{(tension of rod)} \\ m a_t = F_{\text{applied}} \end{cases}$$

②

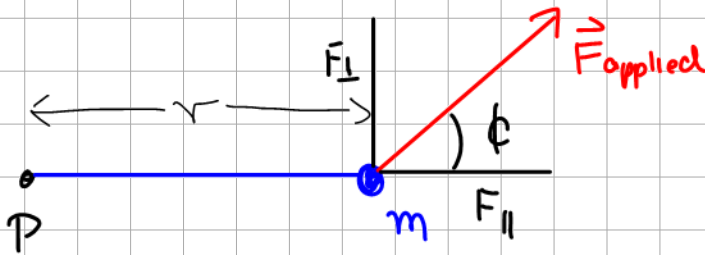
elaborate on 2nd equation

$$\Leftrightarrow m \alpha r = F_{\text{applied}} \quad | \cdot r$$

$$\Leftrightarrow \boxed{I \alpha = \vec{\tau}} \quad \text{Newton-like equation for rotational motion}$$

with "moment of inertia"  $I = mr^2$

Consider a variant of the example to generalize things:



$$F_{\perp} = F_{\text{applied}} \sin \phi$$

$$F_{\parallel} = F_{\text{applied}} \cos \phi$$

Newton-2 for this case:

$$m a_c = m \omega^2 r = T - F_{\parallel}$$

$$m a_t = F_{\perp}$$

$$\Leftrightarrow m \alpha r = F_{\text{applied}} \sin \phi \quad | \cdot r$$

$$\Leftrightarrow I \alpha = F_{\text{applied}} r \sin \phi =: \vec{\tau}$$

interpretation ①.  $\vec{\tau} = F_{\perp} r$  with  $F_{\perp} = F_{\text{applied}} \sin \phi$

interpretation ②.  $\vec{\tau} = F_{\text{applied}} r_{\perp}$  with  $r_{\perp} = r \sin \phi$

(can you sketch this?)

So, we have a more general definition of (the magnitude of) torque if force and lever arm are not perpendicular.

Now make it really general by elevating torque to a vector:

(i) define magnitude of  $\vec{\tau}$ :

$$|\vec{\tau}| = |\vec{F}| |\vec{r}| |\sin \phi|$$

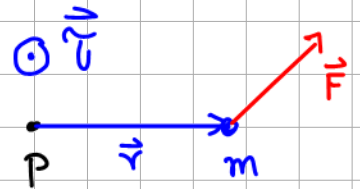
(ii) direction of  $\vec{\tau}$  : perpendicular to  $\vec{r}-\vec{F}$  plane

(iii) orientation of  $\vec{\tau}$  : according to right-hand (RH) rule

(i) - (iii) can be summarized by using the vector cross product (see math addendum, Sec. 1.8):

$$\vec{\tau} = \vec{r} \times \vec{F}$$

middle finger
thumb
index finger



The rotational equation of motion can be generalized accordingly:

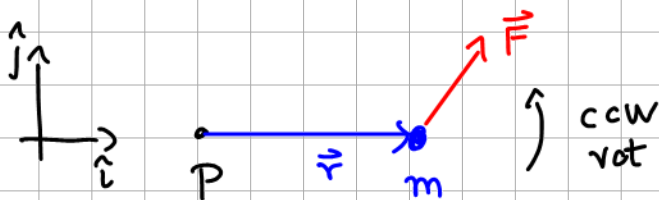
$$\boxed{I \vec{\alpha} = \vec{\tau}}$$

with  $\vec{\alpha} = \frac{d}{dt} \vec{\omega}$

and  $\vec{\omega}$  being a vector with  
 magnitude = angular velocity  
 direction/orientation  $\hat{=}$  rotation axis  
 simplified RH rule



e.g. counterclockwise (ccw) rotation of ball in x-y plane



$$\vec{\omega} = (0, 0, \omega_z)$$

with  $\omega_z = \dot{\theta} > 0$

$$\vec{\alpha} = (0, 0, \alpha_z) = (0, 0, \dot{\omega}_z)$$

$$\vec{\tau} = (0, 0, \tau_z)$$

$$\tau_z = I \alpha_z$$

$$(I = m r^2)$$

a cw rotation about z-axis corresponds to

$$\omega_z < 0$$