

Large Language Models, ChatGPT and University Education

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Large Language Models, ChatGPT and University Education



| Large Language Models, ChatGPT and University Education

- Introduction
- Large Language Models
- GPT
- Capabilities
- Reasoning
- Limitations
- ChatGPT and University Education



Introduction



- ChatGPT is a Large Language Model (LLM) that is fine-tuned from a Generative Pre-Trained Transformer-3.5 (GPT-3.5) series LLM, produced by OpenAI.
- An LLM is a *Deep Neural Network* (*DNN*) trained to generate smooth text similar to the human-generated one.
- The fine-tuning of the GPT-3.5 is performed using supervised and reinforcement learning with human feedback [OPE2023].



The building blocks of LLMs are [AJI2023] :

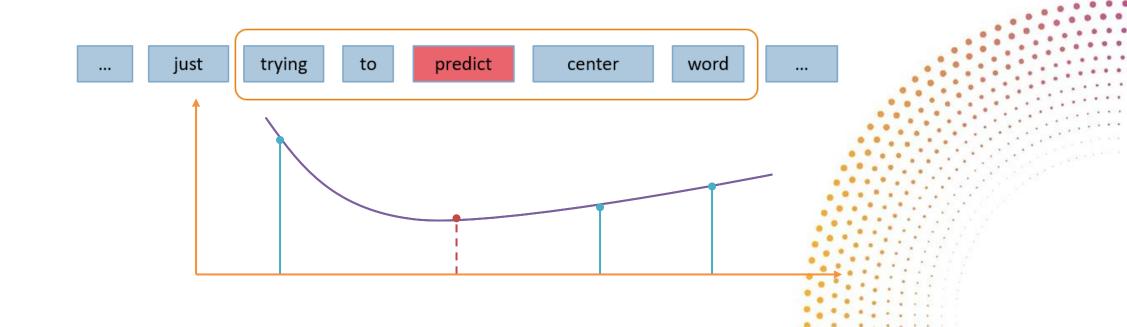
- *Tokenization*: transforming a text in a series of tokens, e.g.,:
 - sub-words, words.
- Text compression, in order to minimize the size of the encoded token, while retaining the ability to represent well text sequences.
- Vector embedding: Token representation by vectors capturing their semantic meaning in a high-dimensional space.
- Vector embeddings are processed by the NN and are learned during the training.



Word embeddings: Word2Vec

Two-layer NN trained to reconstruct linguistic context of words.

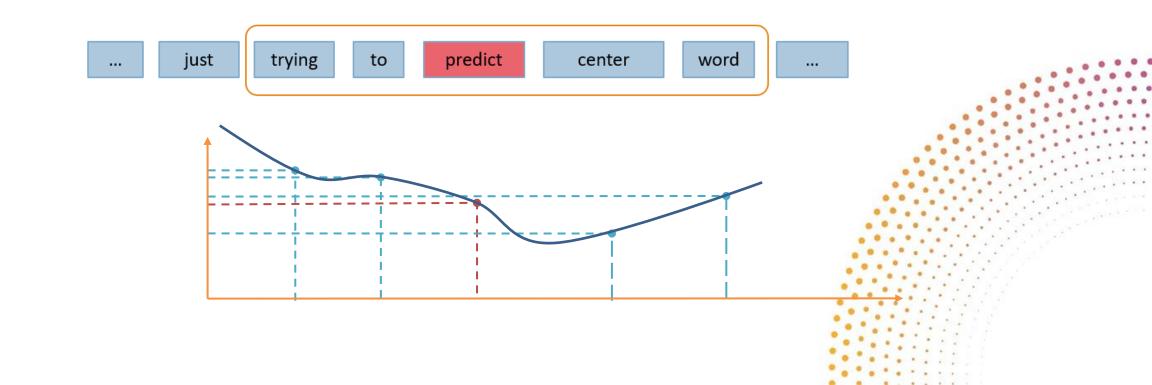
- Training is performed with pairs of context-target words.
- 2 training variations.



Word embeddings

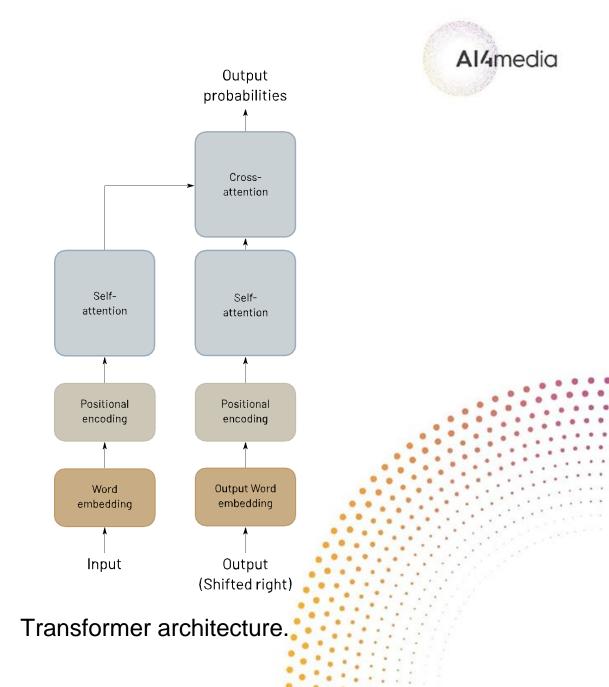


- Visualization of word prediction in 2D space
- A sentence can be visualized as a curve in the vectorial space over time, connecting all its word embeddings.



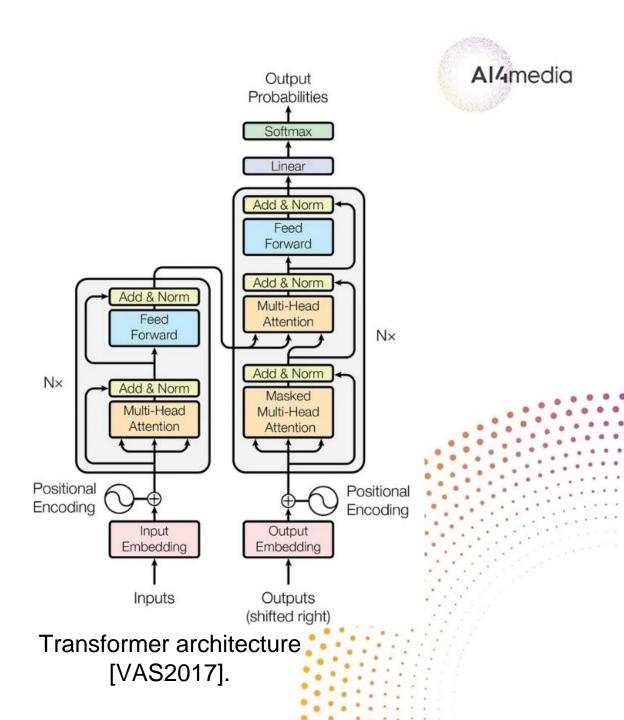
Transformersprovidedatarepresentationsbasedonstatisticalcorrelationsofelements(NLP tokens).

- They comprise of the *encoder* and *decoder*.
- **Self-attention** weighs the importance of input or output tokens.
- *Cross-attention* crosscorrelates input and output tokens.



Transformers

- **Transformers** comprise of the encoder and decoder and use the self-attention mechanism to weigh the importance of input elements [VAS2017].
- GPT-3.5 is a fine-tuned model of the GPT-3, which is a Transformer DNN.

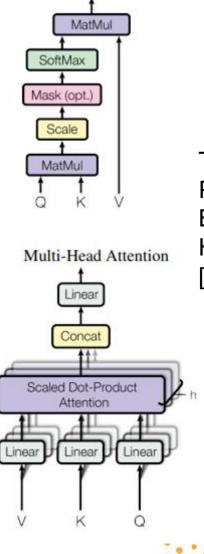


Attention module has three inputs:

- Keys K, Values V and Queries Q.
- The scaled dot-Product attention the output matrix:

$$\mathbf{A} = \sigma\left(\frac{\mathbf{Q}\mathbf{K}^T}{\sqrt{n}}\right)\mathbf{V}.$$

 Multi-head attention is applied multiple times in parallel on linearly projected Scaled Dot-Product Attention



Top: Scaled Dot-Product attention. Bottom: Multi-Head attention [VAS2017].



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Multi-head Attention:

- Counteracts the reduced effective resolution due to averaging attention-weighted positions in single attention.
- Multi-head attention provides multiple low-scale featured map compared to a single map obtained by single attention.
- Multiple attention head are analogous to multiple kernels in a single layer in a CNN.

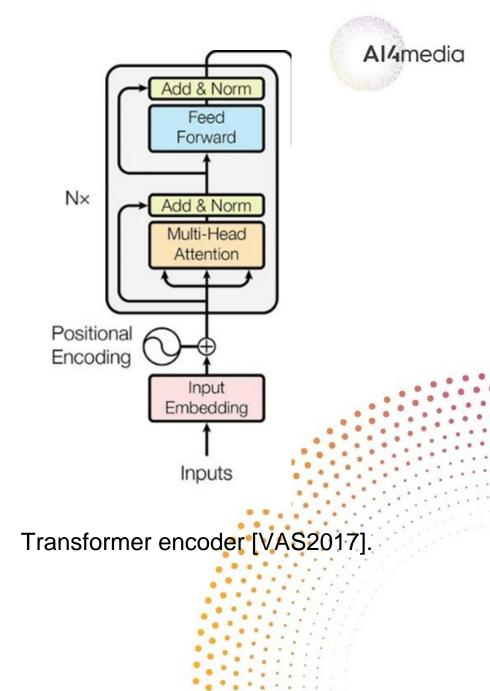
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Multi-head Attention:

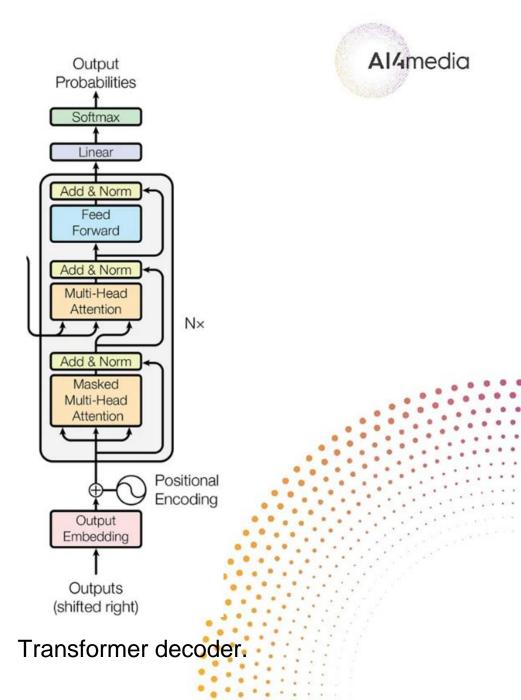
- Jointly attend information from different representation subspaces at different positions capturing richer interpretations (various patterns and dependencies).
- Redundancy is introduced making the model more resilient to noise or errors in individual heads (robustness).

The *transformer encoder* processes the input sequence using two sub-layers [VAS2017]:

- *Multi-head self-attention mechanism*: It attends to different parts of the sequence in parallel, inferring meaning and context.
- **Position-wise fully connected feed-forward network**: Two linear transformations with a RELU activation in between applied to each position independently [VAS2017].



- The *transformer decoder* has an extra multi-head *cross-attention* sub-layer of attention, between the two sub-layers of the encoder layer.
- It outputs the probability of each vocabulary token.
- In the multi-head *cross-attention* sublayer the key-value pairs K, V, are





Encoder-Decoder stacks:

- Multiple stacked encoder and decoder blocks build hierarchical representations to capture high level features and dependencies.
- Stacked blocks are analogous to increasing the depth of a CNN.



LLM training and text production:

- LLMs search for text patterns and correlations in huge amounts of training data and produce statistically probable output (text).
- Essentially, they become increasingly better in learning word predictions and relations.
- This is an essential feature in outputting smooth 'humanlike' text.

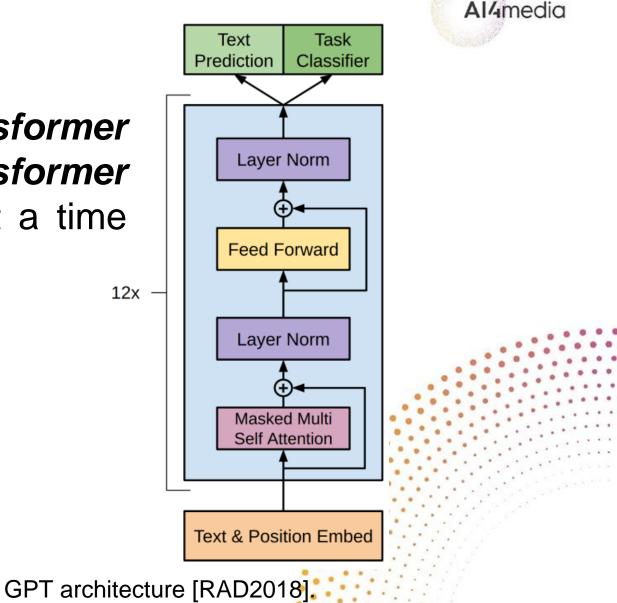


LLM training and text production example:

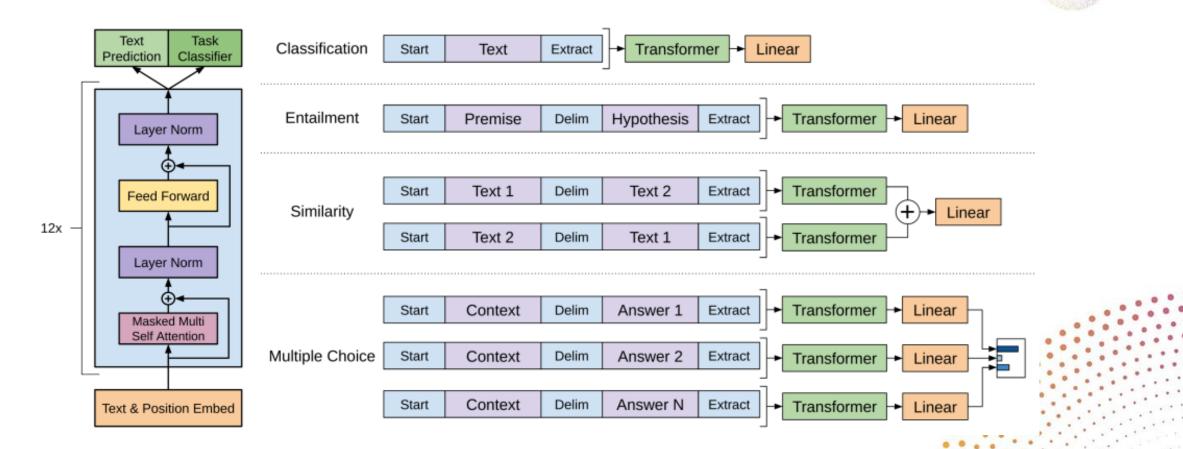
- LLMs' reply to the query 'What is the capital of Spain?' would be 'Madrid' rather than 'death penalty', since:
- a) they encountered this semantic association (Spain, Madrid, capital) too many times in their training corpora.
- b) the learned association (Spain, country) helps them disambiguate the meaning of the query word 'capital'.
- Such statistical associations may occasionally be out of context, or semantically wrong or completely fabricated.



- The *Generative Pre-Trained Transformer* (*GPT*) is a *decoder-only Transformer* model that generates one token at a time [RAD2018].
- Semi-supervised training:
 - a) Unsupervised pre-training.
 - b) Supervised fine-tuning.



| GPT



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GPT architecture of GPT model (left). Input for GPT fine-tuning to perform various tasks (right) [RAD2018].

GPT Training stages



Unsupervised Pre-training stage:

- *Training dataset*: BooksCorpus [ZHU2015].
- Objective: Standard language modelling [RAD2018].

Fine-tuning stage:

- Training dataset: a labelled dataset corresponding to the finetuning task
- Objective: GPT model parameters adaptation to the supervised target task and language modelling [RAD2018].





- GPT-2 is larger than the first GPT model [RAD2019]:
 - GPT: 117 million parameters, GPT-2: 1.5 billion parameters.
- GPT-2 employs *zero-shot learning*.
- Special tasks (text translation, question answering, etc.) can be framed in the same way as language modelling.
- WebText training dataset (internal OpenAI corpus) was used with emphasis on document quality.





- Zero-shot learning: GPT model input is: a) a task description b) prompt.
- Example: *Translate English to French* (task description), *cheese* (prompt).
- One-shot learning: GPT model input is: a) task description and b) a single task example (from the training dataset).
- Few-shot learning: GPT model input is: a) task description and b) few task examples (from the training dataset).





Zero-shot learning accuracy (ACC) on different datasets without further training or fine-tuning [RAD2019].

	LAMBADA	LAMBADA	CBT-CN	CBT-NE	WikiText2	PTB	enwik8	text8	WikiText103	1BW
	(PPL)	(ACC)	(ACC)	(ACC)	(PPL)	(PPL)	(BPB)	(BPC)	(PPL)	(PPL)
SOTA	99.8	59.23	85.7	82.3	39.14	46.54	0.99	1.08	18.3	21.8
117M	35.13	45.99	87.65	83.4	29.41	65.85	1.16	1.17	37.50	75.20
345M	15.60	55.48	92.35	87.1	22.76	47.33	1.01	1.06	26.37	55.72
762M	10.87	60.12	93.45	88.0	19.93	40.31	0.97	1.02	22.05	44.575
1542M	8.63	63.24	93.30	89.05	18.34	35.76	0.93	0.98	17.48	42.16





- GPT-3 is a Transformer DNN with the same design and architecture as GPT-2 [BRO2020].
- It is an autoregressive model generating a continuation of an input sequence of tokens.
- GPT-3 has 10 times bigger parameter set compared to GPT-2:
 - 175 billion parameters, 96 attention layers.
 - Each layer has 96 heads. Each head is 128-dimensional.
- GPT-3 is trained on batches of size 3.2 million token.





- After the pretraining stage GPT-3 (in contrast to GPT-2), applies in-context learning to address fine-tuning issues [BRO2020]:
 - E.g., too many required data, overfitting.
- Training dataset comprises:
 - Common Crawl (filtered) [COM2023], WebText2 [ALE2019]
 - Books1, Books2 [JAR2020], Wikipedia [BRO2020].



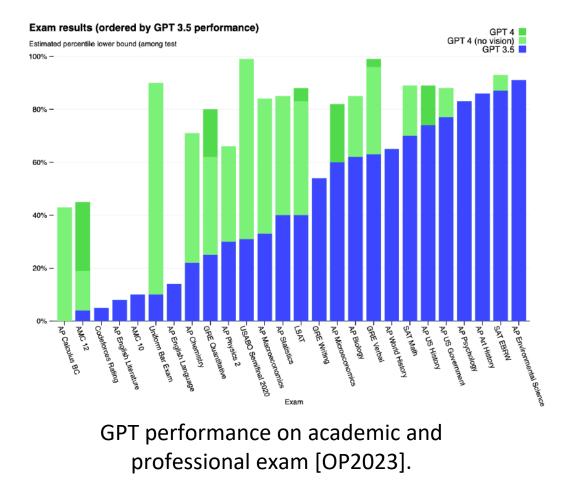


- GPT-4 is a large multimodal model
 Input: Both images and text
 Output: Text
- Trained on next word prediction using public and licensed data.
- Fine-tuned through *Reinforcement Learning with Human Feedback* (RLHF) in order to align the models output with the user's intent [OP2023].
- Models capabilities originate from the pre-training process and not the RLHF [OP2023].





 GPT-4 exhibits human-level performance on various professional and academic benchmarks [OP2023].





ChatGPT-4 Capabilities

- Visual inputs
- Steerability
- Significantly reduced hallucinations
- Improved safety and alignment
- Improved mathematical reasoning
- Strong performance in many languages





ChatGPT-4 Capabilities



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	GPT-4	GPT-3.5	LM SOTA	SOTA	
	Evaluated few-shot	Evaluated few-shot	Best external LM evaluated few-shot	Best external model (incl. benchmark-specific tuning)	
MMLU [49]	86.4%	70.0%	70.7%	75.2%	
Multiple-choice questions in 57 subjects (professional & academic)	5-shot	5-shot	5-shot U-PaLM [50]	5-shot Flan-PaLM [51]	
HellaSwag [52]	95.3%	85.5%	84.2%	85.6	
Commonsense reasoning around everyday events	10-shot	10-shot	LLaMA (validation set) [28]	ALUM [53]	Performance of GPT-4
AI2 Reasoning Challenge (ARC) [54]	96.3%	85.2%	85.2%	86.5%	on academic
Grade-school multiple choice science questions. Challenge-set.	25-shot	25-shot	8-shot PaLM [55]	ST-MOE [18]	benchmarks [OP2023].
WinoGrande [56]	87.5%	81.6%	85.1%	85.1%	
Commonsense reasoning around pronoun resolution	5-shot	5-shot	5-shot PaLM [3]	5-shot PaLM [3]	
HumanEval [43]	67.0%	48.1%	26.2%	65.8%	
Python coding tasks	0-shot	0-shot	0-shot PaLM [3]	CodeT + GPT-3.5 [57]	
DROP [58] (F1 score)	80.9	64.1	70.8	88.4	
Reading comprehension & arithmetic.	3-shot	3-shot	1-shot PaLM [3]	QDGAT [59]	
GSM-8K [60]	92.0%*	57.1%	58.8%	87.3%	
Grade-school mathematics questions	5-shot chain-of-thought	5-shot	8-shot Minerva [61]	Chinchilla + SFT+ORM-RL, ORM reranking [62]	

GPT-4 Limitations



GPT-4 suffers from the same limitations as the previous GPT models [OP2023]:

- Hallucinations.
- Bias in its output text.
- Lack knowledge past 2021 and doesn't learn from its experience.
- There is still a risk of generating harmful advice, buggy code and inaccurate information. This risk has been reduced compared to older models through additional signal in the RLHF.

| ChatGPT Fine-Tuning

A pre-trained 3rd generation GPT DNN for language tasks is acquired.

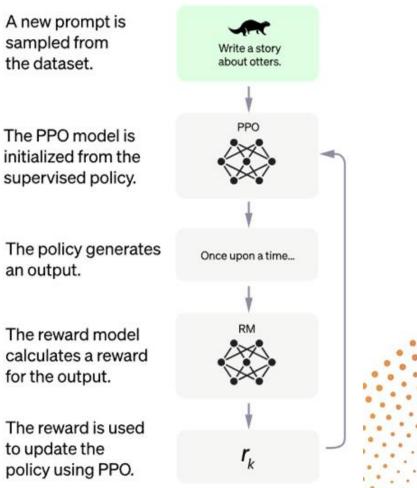
• Step 1: Fine-tune the pre-trained GPT DNN on a labelled dataset [OPE2023].

Al4media A prompt is 0 sampled from our Explain reinforcement prompt dataset. learning to a 6 year old. A labeler demonstrates the desired output We give treats and behavior. punishments to teach ... This data is used to fine-tune GPT-3.5 with supervised learning. BBB

ChatGPT fine-tuning (step 1) [OPE2023].

ChatGPT Fine-Tuning

- Step 2: A reward model is trained with a scalar output.
- The output quantifies how good was the response of the fine-tuned GPT to a given prompt.
- Human-in-the-loop through
 Reinforcement Learning from
 Human Feedback (RLHF).



Step 3 of chatGPT fine-tuning using RLHF [OPE2023].





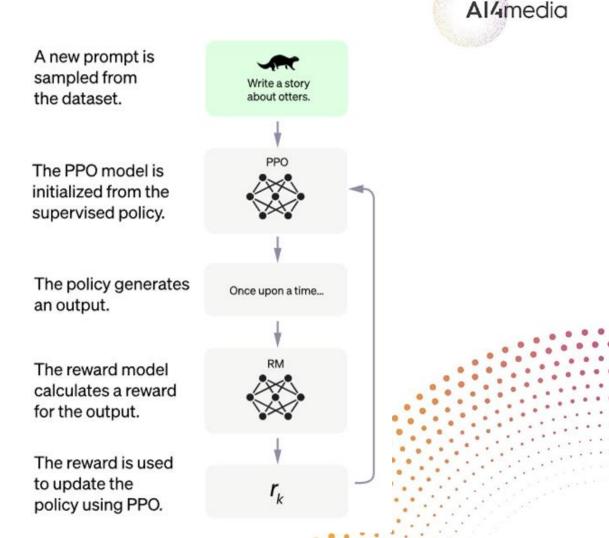
ChatGPT reward model:

- It is trained on a dataset of responses returned by the finetuned GPT-3 for a given prompt [OPE2023].
- For each prompt, the fine-tuned GPT outputs four responses according to a decoding strategy by sampling fresponses with the highest probability.
- The responses are labelled by a reward proportional to the quality of each output.
- Non-toxic and factual responses are given a higher reward.

ChatGPT Fine-Tuning

Reinforcement Learning with Human Feedback (RLHF).

 Step 3: The On-policy Proximal Policy Optimization (PPO) reinforcement learning algorithm is fine-tuned to optimize the scalar reward output of the reward model [OPE2023].



Step 3 of chatGPT fine-tuning using RLHF [OPE2023].

ChatGPTCapabilities



ChatGPT *text processing* capabilities:

- Translation: chatGPT performs well translating in English [BAN2023].
- **Summarization**: Adequate results (similar to GPT3). However, it is outperformed by SOTA works [BAN2023].
- Question Answering: Near perfect scores [BAN2023].
- Sentiment Analysis: It outperforms supervised SOTA works [SCA2022] and zero-shot multilingual LLM [CAH2022] (evaluation metric: F1 score) [BAN2023].

ChatGPT Capabilities



- **Dialogue tasks**: ChatGPT generates high quality fluent human-like responses [BAN2023].
- *Misinformation detection*: ChatGPT detected misinformation at 92% and 73.33% accuracy on covid-scientific and covidsocial datasets, containing scientific and social claims related to Covid-19 accordingly [BAN2023].
- Code understanding and generation: ChatGPT achieved higher score on the LinkedIn Python skills assessment than 85% of humans [CFTE].

| ChatGPT Reasoning



- Despite performing well on certain reasoning tasks, ChatGPT is unreliable, as its responses are inconsistent [BAN2023].
 - Its reasoning evaluation was performed via question answering.
- ChatGPT has acceptable performance in deductive, abductive, temporal, causal and analogical reasoning [BAN2023].
- ChatGPT has weakness in inductive, spatial, mathematical, non-textual semantic and multi-hop reasoning [BAN2023].

ChatGPT Reasoning



Categories	Testset	Results
Deductive	ENTAILMENTBANK bAbI	28/30
Inductive	CLUTRR	13/30
Abductive	αNLI	26/30
Mathematical	Math	13/30
Temporal	Timedial (formatted)	26/30
Spatial	SpartQA StepGame (hard) StepGame (diagonal) StepGame (clock-direction)	12/30 7/30 11/20 5/20
Common sense	CommonsenseQA Pep-3k (Hard)	27/30 28/30
Causal	E-Care	24/30
Multi-hop	hotpotQA	8/30
Analogical	Letter string analogy	30/30

ChatGPT results on reasoning tasks [BAN2023].



- ChatGPTs responses sometimes sound plausible, while they are incorrect or nonsensical [OPE2023].
- ChatGPT responses are sensitive to tweaks in input phrasing and prompt repetition [OPE2023].
- Training data bias causes excessively verbose responses and overuse of certain phrases [OPE2023].
- In translation, it still lacks excellent ability to successfully translate English in other languages [BAN2023].



- In the case of an ambiguous query, the model guesses what the user intended to say, rather than ask for clarifying questions [OPE2023].
- ChatGPT sometimes responds to harmful instructions or outputs biased answers.
 - The Moderation API is used to flag certain types of unsafe content [OPE2023].
- ChatGPT has a limited understanding of low-resource languages, due to low training data volume [BAN2023].



- There are concerns and limitations due to lack of controllability and knowledge grounding in ChatGPT responses [BAN2023].
- ChatGPT fails in basic reasoning for recommendations.
 - It fails to answer correctly 66% of the time [BAN2023].



- Statistical token associations may occasionally be out of context, or semantically wrong or completely fabricated.
- LLM training optimizes an objective function (or reward) for a certain task.
- Al alignment problem: a misaligned AI system may optimize some objective function, but not necessarily the intended one.
- Alternatively, an aligned AI system may get stuck in local minima and work sub-optimally.



- Reward functions can induce ChatGPT into hallucinating facts, rather than admitting ignorance.
- Hallucinations can become even more serious when *human-in-the-loop* LLM retraining or fine-tuning is employed.
- Users can trigger hallucinated replies, e.g., that 'the Pope is a pop singer', as the LLM thinks it maximizes its reward.



- Humans make such judgement errors as well:
 - Sensory illusions, wild children's imagination.
- The human mind creates *mental images* of the world that map reality, yet are completely artificial, real, but different from reality.
- Arts can be considered as a form of creative expressed hallucination.



- In principle, Generative AI fabricates imaginary outputs.
- They may deviate from the training data and 'common human sense'.
- Depending on their social use, we can call them Art or Fake data or hallucinations.



- Does ChatGPT have access to external resources? No.
 - Yet, if suitably trained ChatGPT can provide lots of factual information.
 - If not, what is its *knowledge storage capacity*?
- Should LLMs have access to external resources? Yes.
 - Knowledge graphs? Algebraic computations (Symbolic Algebra)?
 - This combination has great potential, e.g., in search.



- Can LLMs provide hints on how human memory works?
 - Associative memories, Hopfield networks.
 - CNNs can store some training data information.
 - Transformer-based LLMs are based on *statistical associations*.
- Relation between human imagination and ChatGPT hallucination?
- Kids are particularly good at fabricating facts or stories.



- Does ChatGPT have explicit reasoning mechanisms?
 - No, it has been trained as a pure language model.
 - However, its replies *show* some reasoning capabilities.
- 'Text is all we need' to learn reasoning?
 - Language/text contain many examples of reasoning.
 - Reasoning as a result of learning-by-examples?
 - If proven, it is a Nobel-level breakthrough.
 - It can reconcile Machine Learning and Symbolic AI.



Does ChatGPT have explicit reasoning mechanisms?

- Humans learn from their mothers, relatives, and peers how to think, based on countless everyday discussions.
- An eventual LLM 'inference by example' capacity may hint towards ways that *humans learn to think*.



Causal, approximate reasoning?

- LLM output (statistical event cross-association):
 'It has repeatedly been observed (or better, has been found in the literature) that plants thrive, when the sun shines'.
- Causal argumentation: 'Plants thrive when the sun shines, because they use sunlight in their photosynthesis'.



- Do LLM/ChatGPT have abstraction mechanisms?
 - Their internal structure and functionalities are unknown.
 - Clustering and concept creation? Rule creation?
- Can ChatGPT provide explicit language modelling?
 - Derivation of grammar and syntax rules.
- ChatGPT explainability?



- Do LLMs/ChatGPT have affect?
 - Absolutely not in the human sense.
 - Yet, it is a disgrace that they can create such an impression to unsuspecting public, when texting like 'I love you'.
 - Machines are very good in understanding certain affect signals, e.g., *facial expressions*.

LLM criticism



- 'Human intelligence can work well with few data' (Chomsky, 2023) [CHO2023]: completely wrong.
- The contrary is true: both machine and human learning require massive training, in terms of data, architecture complexity and energy needs.
- Is it possible that similar laws govern both machine and human learning?

LLM criticism

Criticism:

- 'Current LLMs have many deficiencies',
- 'They do just massive plagiarism',
- 'They know nothing about particular domains',
- 'They are not multimodal, e.g., supporting visual perception' (except GPT-4).
- Completely wrong claims. LLMs are only at the start. Great advances are expected.
- Such nihilistic criticism is similar to the ill-fated criticism of Rosenblatt's perceptron by Minsky and Papert that led to the Al winter at the end of the 1960s.





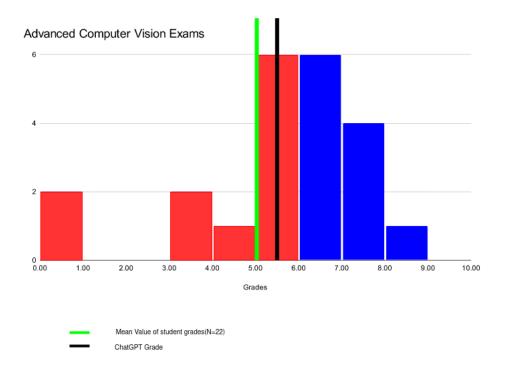
- ChatGPT can change the way we search and retrieve information.
- It has the capacity to help students reply to scientific questions.
- ChatGPT changes:
 - Educational project execution and examination.
 - Educational exams.

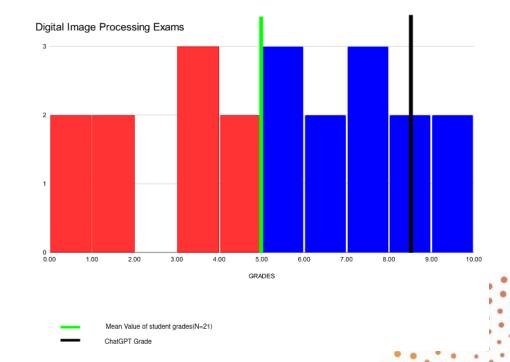


'Scientific' capacity of ChatGPT:

- Good at replying factual questions on known topics.
- It has certain capacity to reply mathematical questions.
- It can solve programming exercises very well (e.g., in Python).
- Currently, it can neither process nor output diagrams and figures.







ChatGPT in CS/ECE exams: very good score in mathematical questions.



ChatGPT and Mathematics:

- It can solve mathematical questions.
 - Complex numbers, z/Fourier transform properties.
- Replies tend to be verbose.
- It fails on some simple mathematical questions
 - It cannot always handle well reasoning with negative numbers.

Question: He asked me to give 2 Euros. I gave him 3; how much I owe him? ChatGPT: You owe him 1 Euro



 ChatGPT in CS/ECE programming exercises: excellent scores (10/10).
 Here is a Python code that implements the functionality you specified:

ChatGPT programming: arithmetic mean and 1D moving average filter routines in Python.

ere is a Python code that implements the functionality you specified:		്
python	Copy code	
import random		
<pre>def find_mean(numbers):</pre>		
"""Finds the mean value of a list of numbers"""		
<pre>return sum(numbers) / len(numbers)</pre>		
<pre>def moving_average(signal, window_size):</pre>		_
"""Applies the moving average filter of size 'window_size' on	a signal"""	
<pre>filtered_signal = []</pre>		
<pre>for i in range(len(signal) - window_size + 1):</pre>		
filtered_signal.append(find_mean(signal[i:i+window_size])))	
return filtered_signal		
# Test the code		
<pre>numbers = [random.randint(1, 100) for i in range(3)]</pre>		
<pre>print("Random numbers:", numbers)</pre>		
<pre>print("Mean value of the numbers is:", find_mean(numbers))</pre>		
<pre>signal = [random.randint(1, 100) for i in range(10)]</pre>		
<pre>print("Random signal:", signal)</pre>		
<pre>print("Filtered signal with window size 3:", moving_average(signal</pre>	, 3))	

| LLMs and AI in Education



ChatGPT opportunities.

- LLMs can be used as a new education tool with massive impact in education.
- We have to research how to best use it.
- Its interaction with other teaching modes must be researched.
- Can it be used to trigger creative thinking, while speeding up tedious processes?

| LLMs and AI in Education



IT and AI opportunities in education.

- What is the impact of IT and AI in teaching Mathematics?
- What is the impact of LLMs in teaching languages?
- What is the impact of Deep Arts in Arts Schools?
- What is the *long-term impact of IT and AI* in human memory?
- Will brain be 'restructured' to be, e.g., devoted more to thinking tasks than to memory?
- Can we observe such findings from historical records?

| Artificial General Intelligence



Is AGI the next step after LLMs?

- A deeper understanding of LLM operation is needed.
- The exact GPT4 architecture and parameters (transformer network weights) are a well-kept corporate secret.
- A deep LLM functionality understanding would be difficult, even if LLMs were open, due to their immense complexity.
- Neuroscience did not advance enough to understand brain and human intelligence.

Artificial General Intelligence



Is AGI the next step after LLMs?

- Most probably AGI will be VERY different from human intelligence.
 - Airplanes are different then birds, yet they obey the same laws of Physics.
- The physical substrate of AI and human intelligence is very different.
 - Robots have very limited but different physical intelligence.
 - Things may change by developing biological robots.
- Life evolution by-design than through physical selection.
- Massive human-machine symbiosis at various levels.

Artificial General Intelligence



Is AGI the next step after LLMs?

- Will AGI be any different from human intelligence from a behavioral point of view that is worth talking about?
- Today too many commoners cannot make the difference.
- The phenomenon is intensified by:
 - Lack of proper education.
 - Access of machines remotely.
 - Unwise claims and behavior of AI agents to the general public, e.g.,:
 - Al halucinations being misunderstood as imagination.
 - False claims of sentiments (internal affect states) by machines.

| Artificial General Intelligence



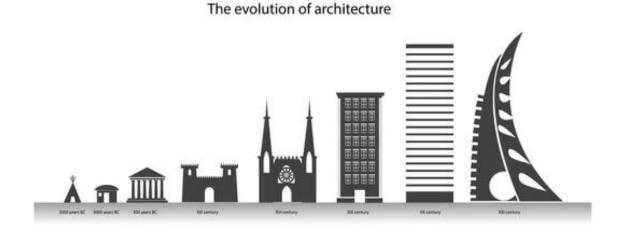
Layman's technophobia

- Fear of the unknown as commoners cannot understand AI.
- Machines appear to be intelligent and possibly better at that than the humans themselves.
- They are *massively better* in certain tasks, e.g., computations, memory/retrieval.
- Machines appear to be *sentient*.
- Humans are awed by ChatGPT 'intelligence' much more than by other Generative AI methods, e.g., Deep Arts.
- Any technophobia can be socially destructive.

Artificial General Intelligence

Scientific technophobia

• Very recent trend: scientists fearing the unknown.



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Parable: AI and the tower of Babel.





| Artificial General Intelligence



Can AI be stopped or delayed?

- Al is the response of humanity to a global society and physical world of ever-increasing complexity.
- The physical and social complexity increase processes are *very deep and seeming relentless*.
- Al is a blessing, but it can become a curse.
- Political, ethical, and regulatory concerns cannot and should not stop AI research [FUT2023].
- Scientific technophobia leads nowhere [NYT2023].

Artificial General Intelligence

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Can AI be stopped or delayed?

- Al research can and should become more open, democratic, scientific and ethical.
- Simple AI regulatory examples:
 - Al system registry,
 - Clear indication that somebody converses with a machine.
- AI deployment should be regulated and can be temporarily delayed.
 - Geopolitical aspects must be dealt by international cooperation.

| Citizen Morphosis



Information and Knowledge Society

- Information society: exponential increase of data/information, linear increase of knowledge.
- Knowledge society: exponential increase of knowledge?
- AI, IT and *citizen morphosis* are our only hope to have a smooth transition from the current Information Society to a Knowledge Society.
- Else, humanity may face a catastrophic social implosion, if proven unable to advance and pass knowledge to new generations (see start of Medieval Times).

Citizen Morphosis



Citizen morphosis (rather than education) emphasizes the need for conscious citizens:

- with critical thinking, deduction and precise communication skills, imagination, and emotional intelligence;
- being able to understand, adapt, and ultimately harness the tremendous new technological and economic possibilities and employment prospects.
- Such a level of education is sought after today in many job positions internationally.

| Citizen Morphosis



Major overhaul of education at all levels to master knowledge development and uptaking needs.

- The need for such education permeates all levels of education and all social strata.
- A 1/3-2/3 society, where 1/3 of the population understands and benefits from scientific progress, while the remaining 2/3 lags, being impoverished and technophobic, is simply not sustainable.
- Need to educate women, minorities and Global South to improve the global education level.

| Citizen Morphosis



The **basic AI and IT concepts** are simple and can be taught at all educational levels:

- Data clustering, similarity, classification etc.
- Educational readjustment for their teaching by *rearranging* the curriculum of Mathematics and Informatics.
- A (partial) mathematization of education is inevitable.
- It is not certain that it is feasible, given the traditional separation of the sciences and the humanities.
- Classical studies are also an ideal tool for developing critical thinking and precision

| Al and University Education



Changes will be drastic and will come very soon.

Schools of 'Information Science and Engineering' with departments of:

- Computer Science/Informatics,
- Mathematics
- Computer Engineering
- Artificial Intelligence Science and Engineering
- Internet/Web Science.



| AI and University Education



AI Science and Engineering: A new scientific discipline?

- CSE spawning new disciplines *through specialization*:
 - Web science
 - Data science
 - AI Science and Engineering.
- New scientific methodologies are not *necessarily* essential.
- Poor terminology?
- Past experience: Physics spawning Engineering disciplines
 - Electrical Engineering, Mechanical Engineering.

| Al and University Education



Creation of departments for '*Cognitive and Social Science* and Engineering' in Schools of Arts and Humanities.

- Groundbreaking proposal.
- Currently, the Humanities face the greatest pressure from LLMs and AI.
- The mathematization of classical subjects (e.g., Linguistics, Sociology) has advanced significantly.
- Alternative? Creation of departments
 'Philological/Linguistic Engineering' or ' Engineering' in Science/Engineering Schools.

| Al and University Education



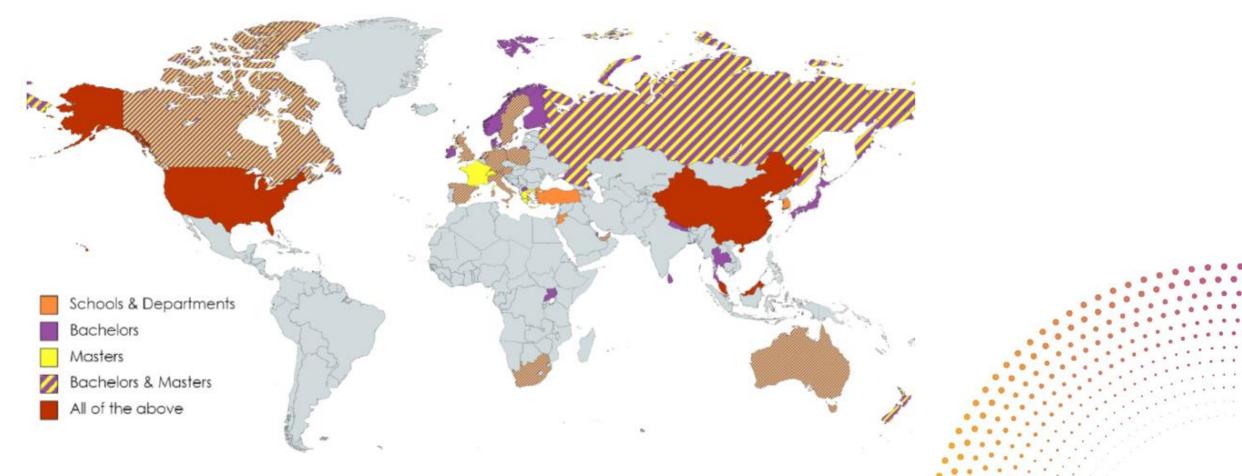
Creation of departments for '*Bio-Science and Engineering*' in Schools of Health Sciences, including:

• Biomedical Engineering, Genetic Engineering and Systems Biology.

Mandatory inclusion of Mathematics and Computer Science courses in all disciplines without exception.

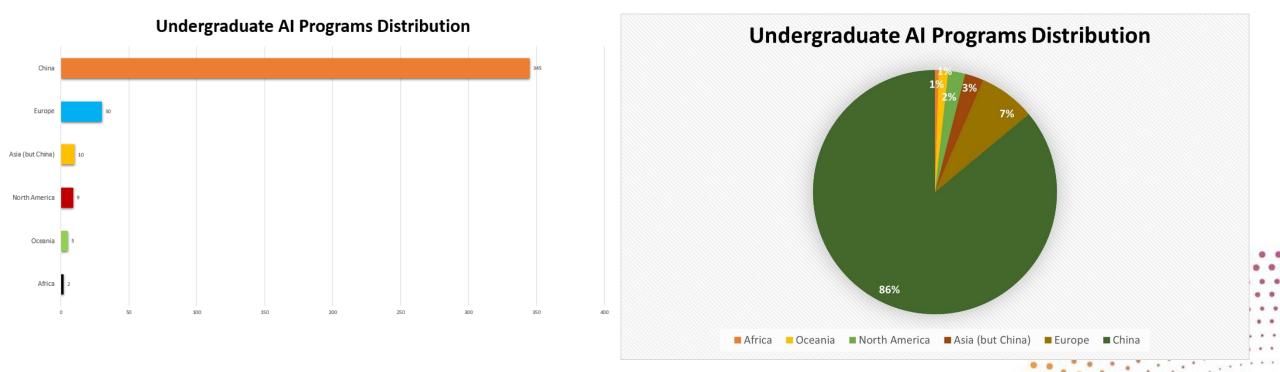
 Simply, one (poor) course in Statistics does not meet the current needs.





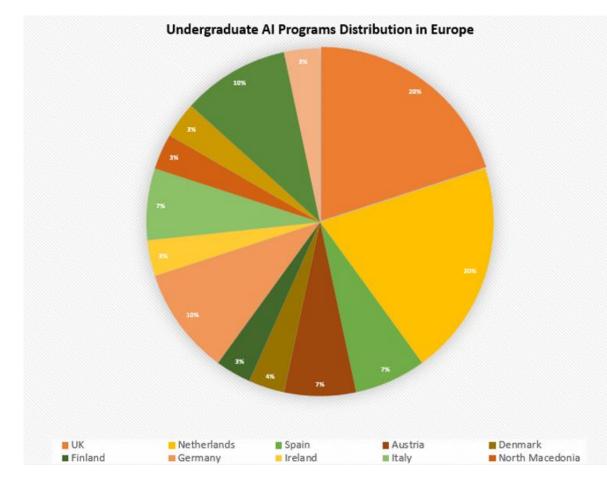
Countries that offer AI studies.





Number of undergraduate AI programs worldwide.

Global distribution of undergraduate Al studies.

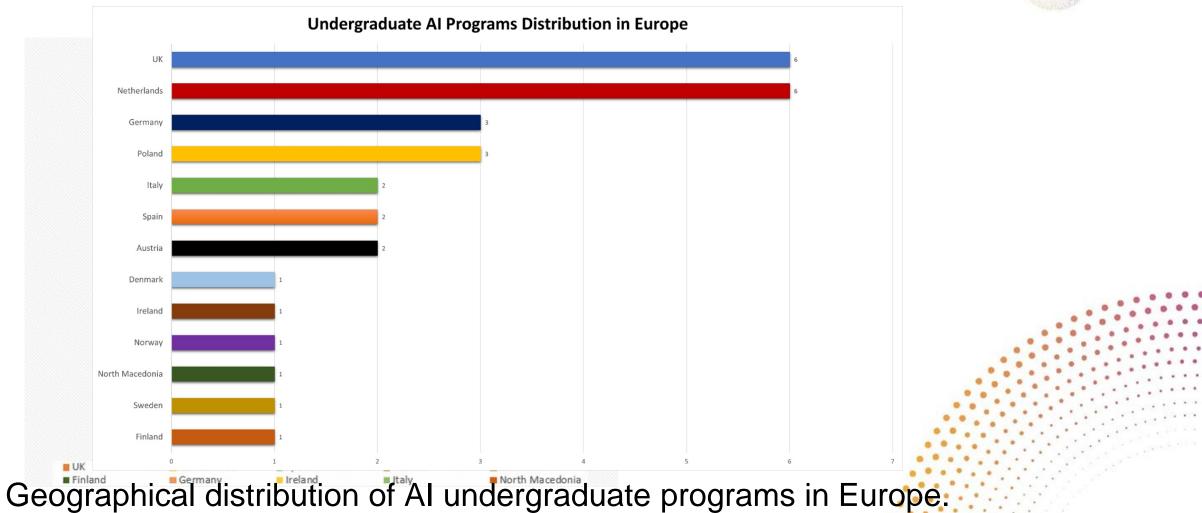


Distribution of undergraduate AI programs in Europe











Al-centered Schools & Departments (examples):

- Machine Learning Department, Carnegie Mellon University, USA.
 - <u>https://www.ml.cmu.edu/</u>
- Institute for AI, Tsinghua University, China.
 - <u>https://ml.cs.tsinghua.edu.cn/thuai/#/</u>
- School of Intelligence Science and Technology, Peking University, China.
 - <u>https://www.cis.pku.edu.cn/English/Home.htm</u>
- Department of AI, College of Informatics, Korea University, S. Korea
 - <u>http://xai.korea.ac.kr/eng/company/greeting?language=eng</u>

University Education on Al Undergraduate Al Studies (examples):



- BSc in Data Science and AI, Nanyang Technological University, Singapore.
 - https://www.ntu.edu.sg/education/undergraduate-programme/bachelor-of-science-in-data-science-artificial-intelligence
- BSc in AI, University of Technology Sydney, Australia.
 - <u>https://www.uts.edu.au/study/find-a-course/bachelor-artificial-intelligence</u>
- BSc in AI and Decision Making, Massachusetts Institute of Technology, USA.
 - <u>http://catalog.mit.edu/degree-charts/artifical-intelligence-decision-making-course-6-4/</u>
- BSc in AI, The University of Edinburgh, UK.
 - https://www.ed.ac.uk/studying/undergraduate/degrees/index.php?action=view&code=G700
- BSc in AI, Vrije Universiteit Amsterdam, Netherlands.
 - https://vu.nl/en/education/bachelor/artificial-intelligence
- BSc in AI, Polytechnic University of Catalonia, Spain.
 - <u>https://www.upc.edu/en/bachelors/artificial-intelligence-barcelona-fib</u>

University Education on AI Curriculum of BSc on AI, CMU, USA (example)

https://www.cs.cmu.edu/bs-in-artificial-intelligence/

- Principles of Imperative Computation
- Integration and Approximation
- Mathematical Foundations for Computer Science
- Great Theoretical Ideas in Computer Science
- Matrices and Linear Transformations
- Calculus in Three Dimensions
- Concepts in AI
- AI: Representation and Problem Solving
- Parallel and Sequential Data Structures and Algorithms
- Probability Theory for Computer Science
- Introduction to Machine Learning

- Introduction to Computer Systems
- Computer Vision
- Natural Language Processing
- Modern Regression
- Neural Computation
- Autonomous Agents
- Cognitive Robotics: The Future of Robot Toys
- Planning Techniques for Robotics
- Mobile Robot Algorithms Laboratory.
- Robot Kinematics and Dynamics
- Deep Reinforcement Learning & Control



Al and University Education

Curriculum of BSc on AI, CMU, USA

- Mobile Robot Algorithms Laboratory
- Robot Kinematics and Dynamics
- Deep Reinforcement Learning & Control
- Deep Learning Systems: Algorithms and Implementation
- Intermediate Deep Learning
- Machine Learning for Structured Data
- Machine Learning for Text and Graph-based Mining
- Introduction to Deep Learning
- Advanced Methods for Data Analysis



• Search Engines

- Speech Processing
- Computational Perception
- Computational Photography
- Design of Artificial Intelligence Products
- Human AI Interaction
- Designing Human Centered Software
- Human Robot Interaction

Al and University Education



Curriculum of MSc in Machine Learning, UCL, UK (example)

https://www.ucl.ac.uk/prospective-students/graduate/taught-degrees/machine-learning-msc

- Applied Machine Learning
- Advanced Topics in Machine Learning
- Approximate Inference and Learning in Probabilistic Models
- Probabilistic and Unsupervised Learning
- Statistical Natural Language Processing
- Reinforcement Learning
- Machine Vision

- Supervised Learning
- MSc Machine Learning Project
- Machine Learning Seminar
- Bayesian Deep Learning
- Statistical Learning Theory
- Applied Deep Learning
- Graphical Models

AIDA at a glance

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The International AI Doctoral Academy (AIDA) is a joint initiative of the European R&D Projects:



These projects have received funding from the European Union's Horizon 2020 research and innovation programme under the following Grant agreements: No 951911 (AI4Media), No. 952070 (VISION), No. 952026 (HumanE-AI Net), No 951847 (ELISE) and No. 952215 (TAILOR)



AIDA at a glance

Membership:

• 77 members (AI Universities, R&D centers, Industry)

Focus on AI education (PhD/Postdoc)

Operation highlights:

- AIDA Lecturers: 121
- AIDA Students: 191 (176 PhD and 15 Post Docs)



• Courses:

15 Spring 2023 courses (ongoing/in preparation): 6 semester courses/lecture series and 9 short courses 14 Fall 2023 courses (8 short courses and 6 semester courses/ lecture series)

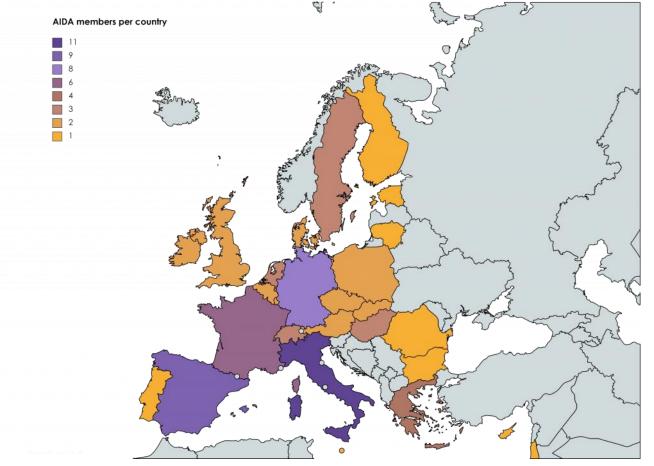
- AIDA courses have attracted a total of 1,760+ participants
- AIDA email list registrants: 806+
- **32 Lectures** for AI Excellence Lecture Series. Attract ~135 attendees on average
- **70 educational materials** in repository: 69 AI4Media (50 of them from AUTH)
- **17 curators** (all from AI4media)





AIDA structure

AIDA Members



Geographic distribution of AIDA Membership.

AIDA has already become a well-recognized reference point in European AI education, widening its members, attracting more students, and enhancing its rich AI curriculum.



AIDA Members

Universities

Universities that initially signed the AIDA Memorandum of Understanding.

- Aristotle University of Thessaloniki (AUTH). Representative: Ioannis Pitas
- Alma Mater Studiorum Università di Bologna. Representative: Paolo Torroni
- Bar-Ilan University. Representative: Sarit Kraus
- Ca' Foscari University of Venice (UNIVE). Representative: Marcello Pelillo
- Charles University. Representative: Jan Hajič
- Eindhoven University of Technology. Representative: Joaquin Vanschoren
- Graz University of Technology. Representative: Horst Bischof
- Katholieke Universiteit Leuven. Representative: Peggy Valcke / Bart De Moor
- La Sapienza, DIAG. Representative: Giuseppe De Giacomo
- Lancaster University. Representative: Hossein Rahmani
- Linköping University (LiU). Representative: Fredrik Heintz
- Poznan University of Technology. Representative: Mikołaj Morzy
- Queen Mary University of London. Representative: Ioannis Patras
- RWTH Aachen Center for Artificial Intelligence. Representative: Gerhard Lakemeyer
- Technische Universität Wien (TU Wien). Representative: Thomas Eiter
- TU Darmstadt. Representative: Kristian Kersting
- Umeå Universitet. Representative: Juan Carlos Nieves
- Universidad de Málaga. Representative: Manuel López-Ibáñez
- Università degli Studi di Firenze. Representative: Alberto del Bimbo

- Università degli Studi di Trento. Representative: Nicu Sebe
- Università di Pisa. Representative: Dino Pedreschi
- Università ta' Malta. Representative: G.N Yannakakis
- Università degli Studi di Milano (UNIMI). Representative: Nicolò Cesa-Bianchi
- Universitat Politècnica de València. Representative: Vicent Botti
- Universitat Pompeu Fabra (UPF). Representative: Vicenç Gómez
- Universitatea Politehnica din București. Representative: Bogdan Ionescu
- Université Côte d'Azur. Representative: Lucile Sassatelli
- Université d'Artois. Representative: Bogdan Ionescu
- Université Paris-Saclay. Representative: Lina Ye
- Universiteit van Amsterdam. Representative: Cees Snoek
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- University of Lorraine.Representative: Slim Ouni
- University Of Modena and Reggio Emilia (UNIMORE). Representative: Prof. Rita Cucchiara
- Univerzita Komenského v Bratislave. Representative: Martin Homola
- Uniwersytet Warszawski. Representative: Andrzej Nowak
- Vrije Universiteit Brussel. Representative: Ann Nowé
- University of the Basque Country UPV/EHU. Representative: Koldo Gojenola Galletebeitia
- Università Cattolica del Sacro Cuore. Representative: Giuseppe Riva
- Information Systems Insitute, Haute Ecole Spécialisée de Suisse occidentale. Representative: Henning Müller
- University of Alicante. Representative: Jose Garcia-Rodriguez
- University of Montpellier. Deputy: Anne Laurent

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| AIDA Members

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• Research/Industry Members

- Athens Technology Center. Representative: Danae Tsabouraki
- Computer Vision Centre (CVC). Representative Dimosthenis Karatzas
- Ethiko Kentro Erevnas Kai Techologikis Anaptyxis. Representative: Ioannis Kompatsiaris
- Fraunhofer-Gesellschaft zur Förderung der angewandten Forschung e.V Institute for Digital Media Technology IDMT. Representative: Patrick Aichroth
- Fraunhofer-Gesellschaft zur Förderung der angewandten Forschung e.V Institute for Intelligent Analysis and Information Systems IAIS. Representative: Joachim Köhler
- Fraunhofer-Gesellschaft zur Förderung der angewandten Forschung e.V Institute for Manufacturing Engineering and Automation IPA. Representative: Marco Huber
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- Imagga Technologies LTD. Representative: Georgi Kostadinov
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- Luxembourg Institute of Health. Representative: Jasmin Schulz
- Modl.ai APS. Representative: Lars Henriksen
- Stichting Nederlands Instituut voor Beeld en Geluid. Representative: Johan Oomen
- Volkswagen Group (Machine Learning Research Lab). Representative: Patrick van der Smagt
- SZTAKI. Representative: Csaba Benedek
- Advanced Center for Aerospace Technologies (CATEC). Representative: Antidio Viguria Jiménez
- CNR (Consiglio Nazionale delle Ricerche). Representative: Fabrizio Sebastiani



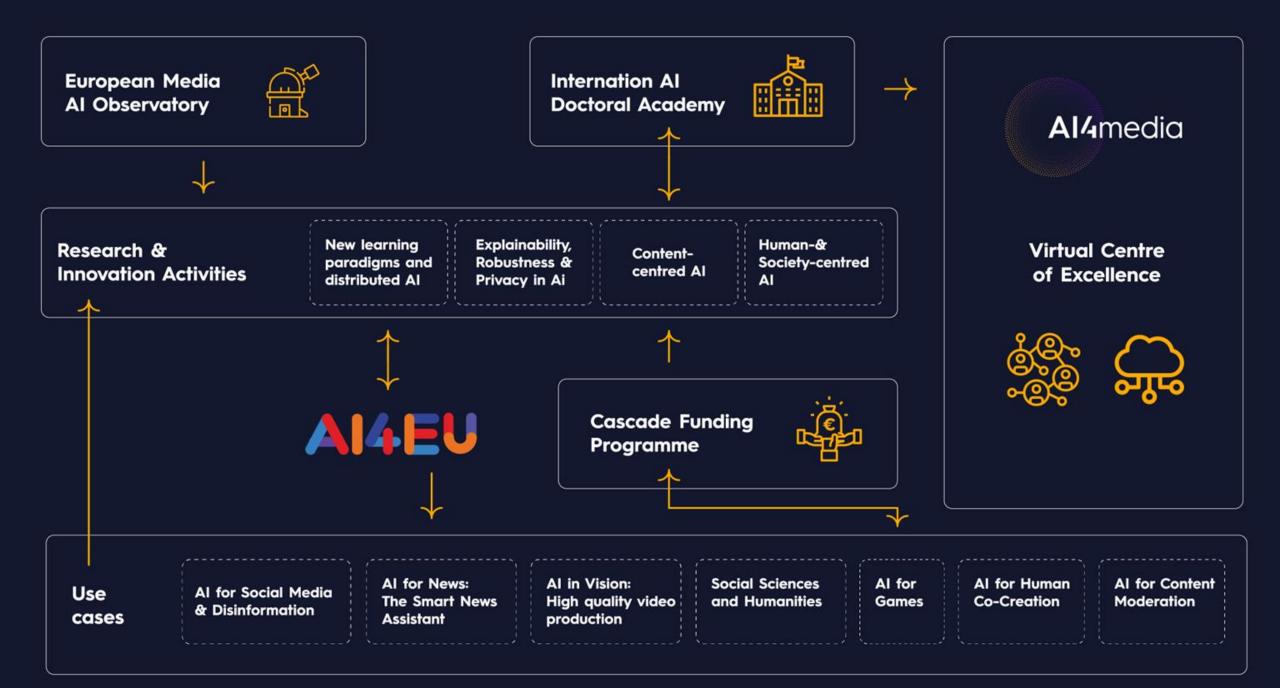
AI4Media at a glance

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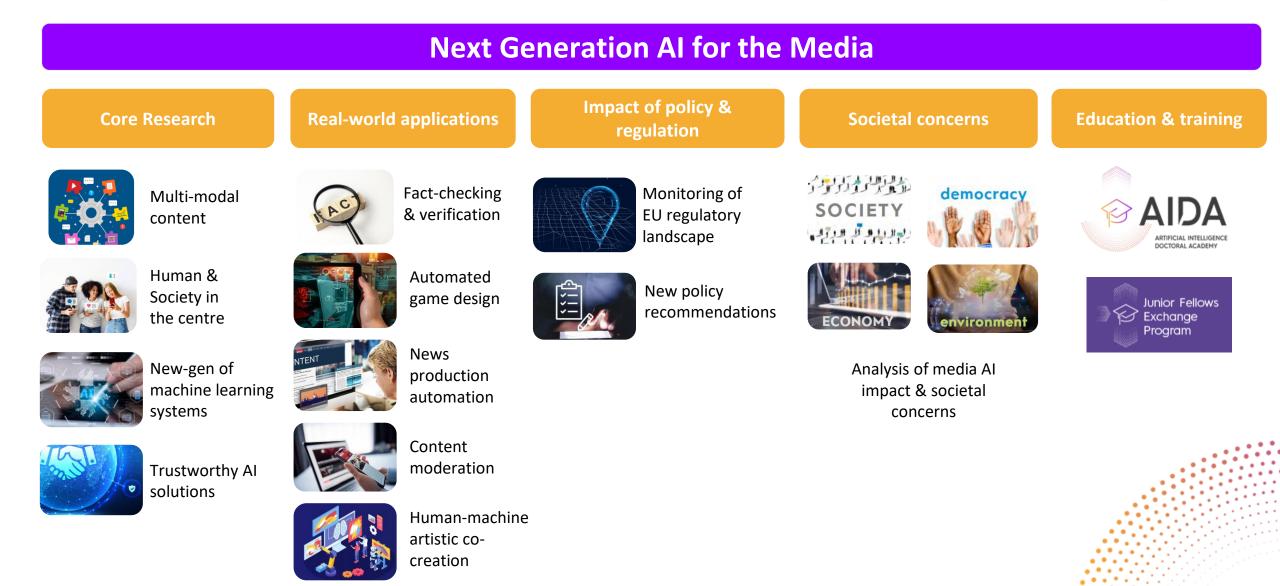
AI4Media's Mission

- Deliver the next generation AI Research and Training at the service of media, society and democracy
- Ensure the embedding of ethical and trustworthy AI into future AI deployments
- Reimagine AI as a human-centered, trusted and beneficial enabling technology for media and society



Unique selling point





Lays out the strategic plan for AI4Media's

- R&I activities and aims to become a useful source of information for AI researchers, media practitioners and policymakers
 - main research themes to be tackled by the consortium
 - current challenges of media AI
 - research directions that need to be pursued to address the challenges
 - applications of AI in the media industry
 - potential impact of this research

https://www.ai4media.eu/strategic-research-agenda-on-ai-for-the-media-industry/

Strategic Research Agenda on AI for the media industry



Research & innovation in AI for Media

Ind

00



New learning paradigms & distributed Al

- Lifelong and on-line learning
 - Manifold learning and disentangled feature representation
 - Transfer learning
- Neural Architecture Search
 - AI at the Edge, decentralised and distributed learning
 - · Deep quality diversity
 - · Learning to count
 - Quantum assisted
 reinforcement learning

Trustworthy AI

- Legal and ethical frameworks for trusted AI
- Novel methods for ensuring Al robustness
- Novel methods for explainable and interpretable AI
 - Privacy- and security-enhanced federated learning approaches
 - Methods for detection and mitigation of bias affecting fairness in recommender systems

Benchmarking of AI Systems



Human- & society-centered Al

- Policy recommendations for content moderation
- Manipulation and synthetic content detection in multimedia
- Hybrid, privacy-enhanced recommendation
- Al for healthier political debate
- Detection of perceptions of hyper-local news
- Measuring and predicting user perception of social media
- Real-life effects of private content sharing

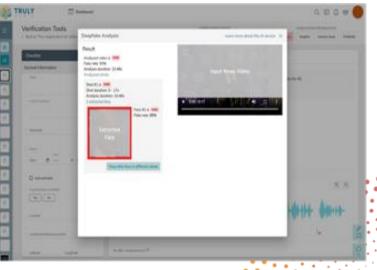
Content-centered AI

- Media analysis and summarization
- Media content production
- Content representation, indexing and retrieval
- Language analysis
- Music analysis
- Learning with scarce data
- Computationally demanding learning

Example: New AI technologies in the fight against disinformation

- Synthetic content detection tools for deepfake and manipulation detection
 - Exploring multiple modalities: video, image, audio, text
 - Able to generalize well and offer robustness against adversarial attacks
 - Already integrated in existing applications used by journalists and fact-checkers
- Online political debate analysis tools for healthier debate
 - Measuring a variety of indicators: ephemerality, offensiveness, topic causality, botness, propaganda, fallacious argumentation
 - New datasets of a) Covid-19 tweets, b) Greek politics tweets, c) multilingual sentiment analysis (8 languages) news dataset focused on European politics
- Analysis of hyper-local news
 - Analyse factors involved in perception of news credibility and news consumption
 - Beyond topic modelling -> frame analysis of newspaper articles

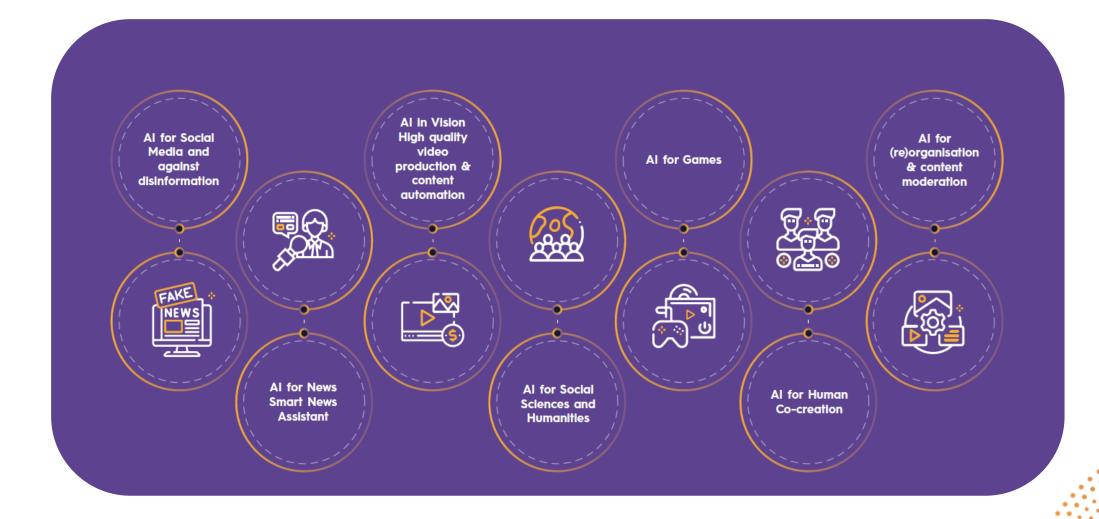






Real-world applications of AI for the media - 7 use cases





https://www.ai4media.eu/use-cases/

Al Media Observatory

- A knowledge platform for AI and media
 - Your Al Media Feed -> monitors and curates relevant content and events on Al in media
 - Let's talk AI and Media -> provides expert perspectives on the potentials and challenges that AI poses for the media sector (video format)
 - Find an AI Media expert -> allows stakeholders to easily get in touch with relevant experts in the field via an expert directory



https://www.ai4media.eu/ai-media-observatory/



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Q & A

Thank you very much for your attention!

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