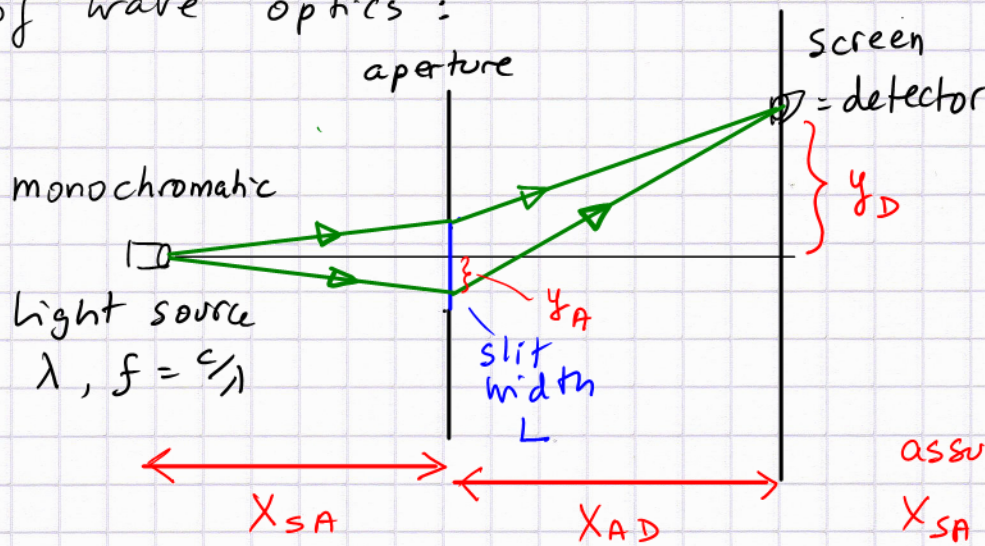


# Fraunhofer (single-slit) diffraction

→ Feynman's sum over paths method

The wave-particle duality can be illustrated for light (photons = particles with the energy  $E = hf$ , with wave properties).

We use an aperture of small size (several wavelengths  $\lambda$ ) to see how geometric optics can emerge as a limit of wave optics:



according to ray optics (geometric optics) these would be "crazy" paths!

assume (for simplicity)  $X_{SA} = X_{AD} = X$

Feynman's idea: assume that photons travel along all possible straight-line connections between S and D.

For each connection observe how time passes → photons travel with  $c$ ; paths have different lengths  $S = S_1 + S_2$  ( $S_1 \hat{=}$  source → mirror,  $S_2 \hat{=}$  mirror → detector);

The paths are labeled by the vertical position  $y_A$  where they pass through the slit (aperture)

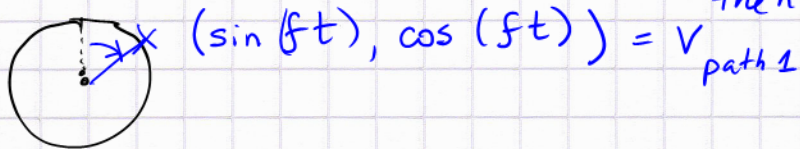
$$S_1 = \sqrt{X^2 + y_A^2} \quad ; \quad S_2 = \sqrt{X^2 + (y_D - y_A)^2}$$

We choose  $N$  paths by segmenting the slit:  $h = \frac{L}{N}$ , ( $N = \text{even}$ ),  $y_{A,n} = -\frac{L}{2} + (n + \frac{1}{2})h$   $N =$   $n = 0 \dots N-1$



Photons spend time  $t_1 (= \frac{s_1}{c}) + t_2 (= \frac{s_2}{c})$  to go from S  $\rightarrow$  D  $\rightarrow$  these times are different for the 10 paths chosen ②

For each of the paths record the position of the clock handle at the arrival  $\rightarrow$  it doesn't matter how many times the handle moved around



Do this for all paths and add

$$V_{\text{tot}} = \sum_i V_{\text{path } i} \quad (\text{vector addition})$$

The square of the length of  $V_{\text{tot}}$  is a measure of the light intensity

Implementation: 1) all lengths measured in units of  $\lambda$ :  $x = \lambda \tilde{x}$

2) arguments of sin/cos:  $f \cdot (t_1 + t_2) = \frac{c}{\lambda} (t_1 + t_2) = \frac{s_1 + s_2}{\lambda} = \tilde{s}_1 + \tilde{s}_2$

$\tilde{s}$  is dimensionless,  $\tilde{x}$ ,  $\tilde{y}_D$ , etc.

3) Intensity comes from

$$I(\tilde{y}_D) = \left( \sum_{n=0}^{N-1} \sin(\tilde{s}_1 + \tilde{s}_2) \right)^2 + \left( \sum_{n=0}^{N-1} \cos(\tilde{s}_1 + \tilde{s}_2) \right)^2$$

$\swarrow$  for example

$$\left\{ \sum_{n=0}^{N-1} \sin \left[ \sqrt{\tilde{x}^2 + \left( -\frac{1}{2} \tilde{L} + \frac{n+0.5}{N} \tilde{L} \right)^2} + \sqrt{\tilde{x}^2 + \left( \tilde{y}_D + \frac{1}{2} \tilde{L} - \frac{n+0.5}{N} \tilde{L} \right)^2} \right] \right\}^2$$

repeat this  $I(\tilde{y}_D)$  calculation as a function of

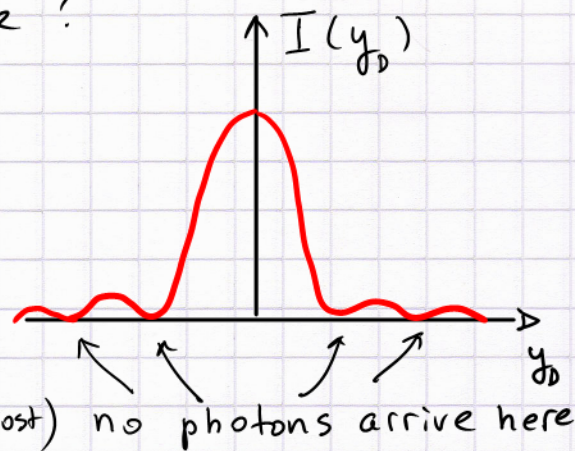
detector position  $\tilde{y}_D \rightarrow$  generate Fig. 25.22 pattern



What is happening at a dark fringe?

③

At certain detector heights  $y_D$  the contributions from all paths considered add up to result in a "zero-length" vector



The result of adding  $N=10$  unit vectors  $[\sin(ft_n), \cos(ft_n)]$  can be a short or a long vector

Square length of the resultant vector yields the intensity.

When the resultant vector is very short, then no photons arrive. The photons "know" the wave interference result and accumulate at the bright spot(s): constructive vs destructive interfering photon paths.

When the dimensions (slit/aperture size) become large compared to the wavelength of light the side maxima move closer + merge into the main spot

The limits of geometric optics were discovered in the 1880ies by Abbé while trying to build better microscopes.

In photography a small aperture yields a large depth (distance range imaged sharply). One loses light  $\rightarrow$  needs longer exposure time or more sensitive recording device (CCD; high-speed film). However, below  $f-16$  (mm?) the best optics (Leitz, Nikon, Zeiss, Canon, ...) would create blur due to diffraction!



Fraunhofer diffraction is more sophisticated than double-slit diffraction (which we can easily produce with water waves)

Big question: can we probe the wave nature of matter particles (electrons, protons, nuclei, atoms, molecules, viruses, baseballs, ...) by sending them through slits ??

A: for many objects on the list this has been accomplished in one form or another.

For atoms: slits are created by standing-light waves  
→ Prof. A. Kumarakrishnan's (Kumar's) lab in Petrie.

→ internet: matter wave interference

C<sub>60</sub> bucky balls (fullerenes) → megamolecules (clusters)  
60 Carbon atoms  
soccerball structure  
hexagon/pentagon  
American Journal of Physics  
Am. J. Phys. 71, 339 (2003)  
by A. Zeilinger + 2 co-authors

mass =  $1.2 \times 10^{-24}$  kg ; diameter of ball ~ 1 nm  
speed = 200 m/s

wavelength (de Broglie)  $\lambda = \frac{h}{m v} \Rightarrow 2.8 \times 10^{-12}$  m << diameter

→ pushing the boundaries of observing quantum phenomena on the borderline to macroscopic objects (we perceive our world as a classical physics-world)